

Underapproximating Procedure Summaries for Recursive Integer Programs

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joint work with

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Procedure Summaries

- Relations between the values of the **input** and **output** variables of a given procedure
- Abstractions/specifications of the behavior of a functional unit in the program
- Computing summaries is useful for:
 - compositional verification
 - equivalence checking
 - termination proofs
 - abstraction refinement

Computing Summaries

- Expensive fixed point computations
- Difficult problem in the presence of:
 - recursive calls, integer parameters, local variables, return values
- Abstract interpretation methods produce conservative over-approximations
- Precise acceleration methods compute under-approximations, but usually do not cope with recursive calls

Underapproximating Summaries

- For a recursive program P , we compute an **increasing sequence** of under-approximations:

$$[[P]]^{(1)} \subseteq [[P]]^{(2)} \subseteq \dots \subseteq [[P]]$$

- Each $[[P]]^{(i)}$ captures executions of **unbounded length and stack usage**
- Each $[[P]]^{(i)}$ can be computed by looking at a **non-recursive program**

Example

```
int P(int x) {
```

```
    assume(x >= 0);
```

```
    if (x > 0) {
```

```
        x = P(x-1);
```

```
        x = x+2;
```

```
    } else {
```

```
        x = x+10;
```

```
}
```

```
    return x;
```

```
}
```

Example

```
int P(int x) {  
    x = n  
  
    assume(x >= 0);  
  
    if (x > 0) {  
        x = P(x-1);  
        x = x+2;  
    } else {  
        x = x+10;  
    }  
  
    return x;  
}
```

Example

```
int P(int x) {
```

```
assume(x >= 0);
```

```
if (x > 0) {
```

```
    x = P(x-1);
```

```
    x = x+2;
```

```
} else {
```

```
    x = x+10;
```

```
}
```

```
return x;
```

```
}
```

$x = n$



$x = n-1$

Example

```
int P(int x) {
```

```
assume(x >= 0);
```

```
if (x > 0) {
```

```
    x = P(x-1);
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    x = x+2;
```

```
} else {
```

```
    x = x+10;
```

```
}
```

```
return x;
```

```
}
```

$x = n$



$x = n-1$



...



$x = 1$

Example

```
int P(int x) {
```

```
assume(x >= 0);
```

```
if (x > 0) {
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```
    x = P(x-1);
```

```
    x = x+2;
```

```
} else {
```

```
    x = x+10;
```

```
}
```

```
return x;
```

```
}
```

$x = n$

$x = n-1$

...

$x = 1$

$x = 0$

Example

```
int P(int x) {
```

```
assume(x >= 0);
```

```
if (x > 0) {
```

```
    x = P(x-1);
```

```
    x = x+2;
```

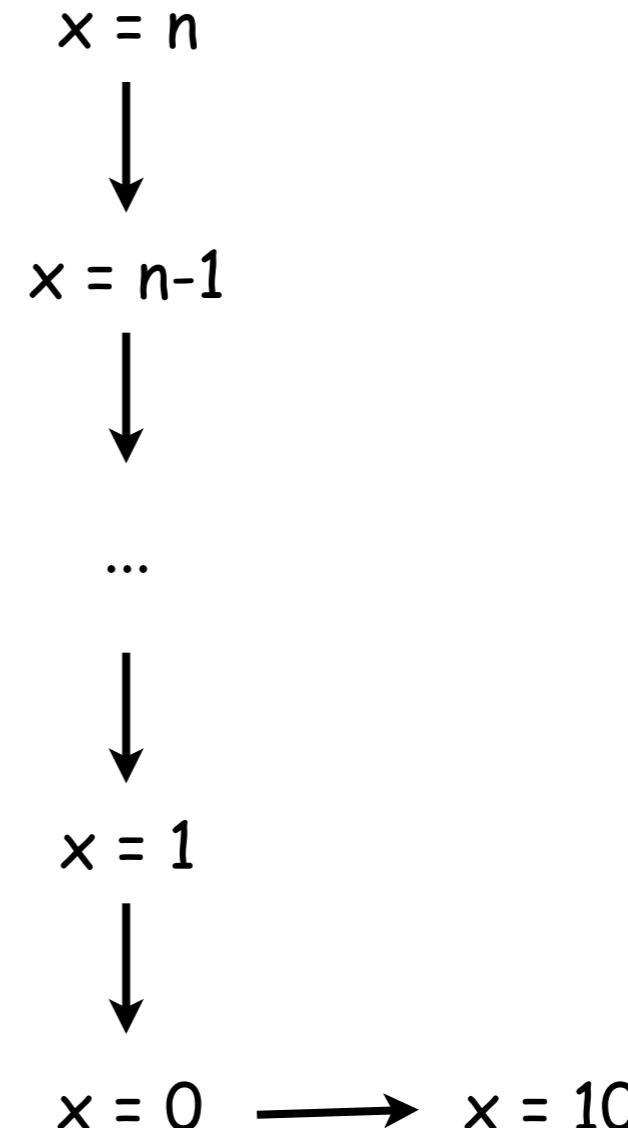
```
} else {
```

```
    x = x+10;
```

```
}
```

```
return x;
```

```
}
```



Example

```
int P(int x) {
```

```
assume(x >= 0);
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if (x > 0) {
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    x = P(x-1);
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    x = x+2;
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} else {
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```
    x = x+10;
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```
}
```

```
return x;
```

```
}
```

$x = n$

$x = n-1$

...

$x = 1$

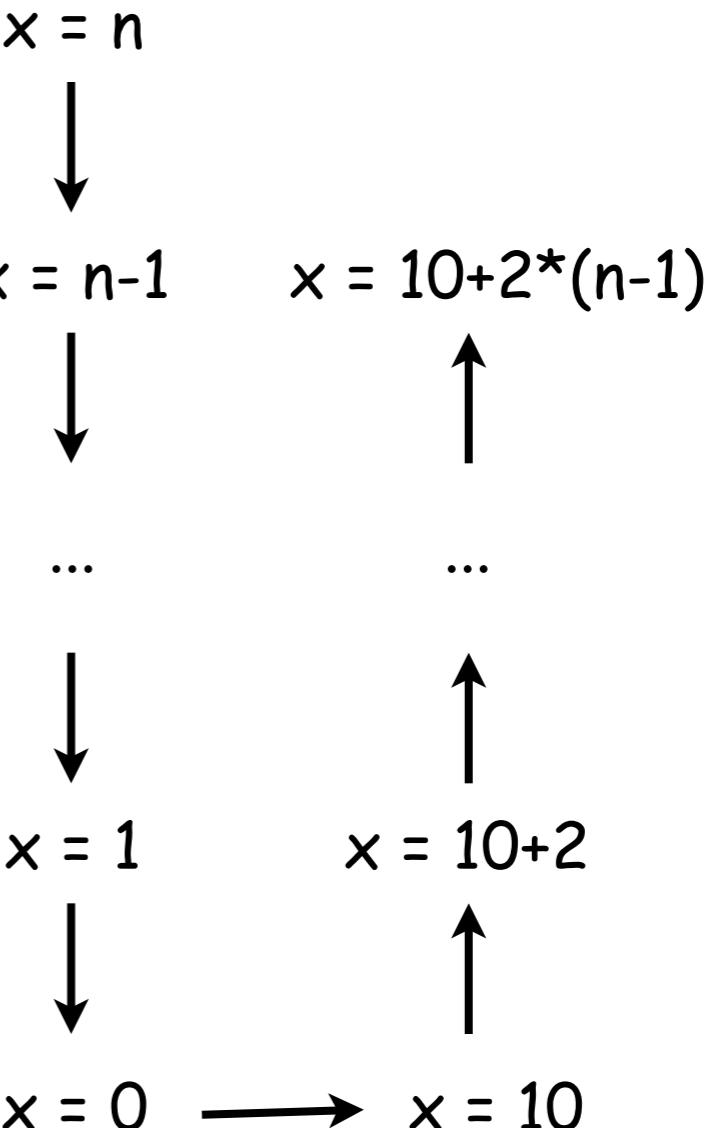
$x = 10+2$

$x = 0$

$\longrightarrow x = 10$

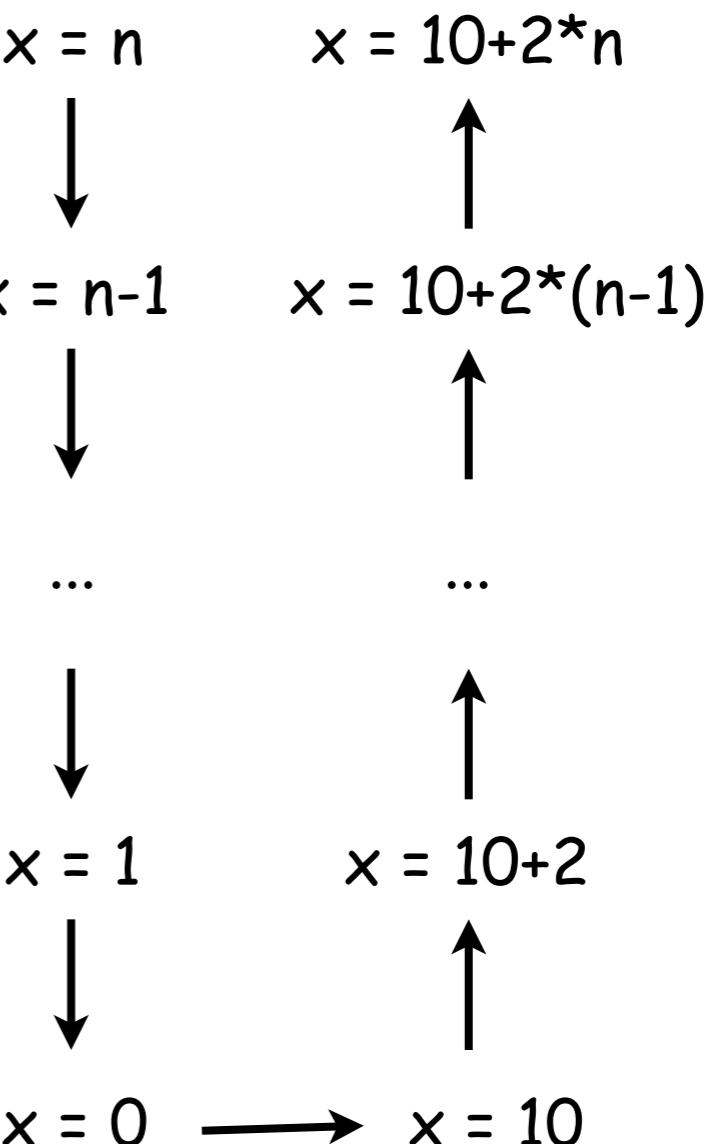
Example

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}
```



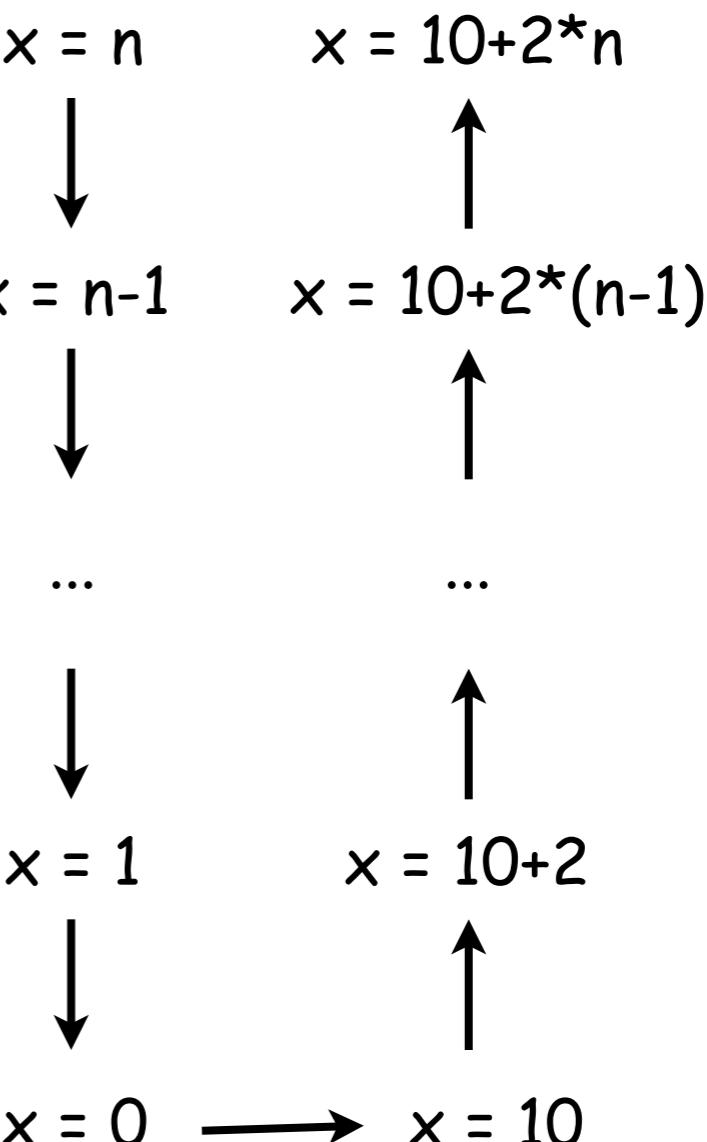
Example

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    }  
  
    return x;  
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```



Example

```
int P(int x) {  
    assume(x >= 0);  
  
    if (x > 0) {  
        x = P(x-1);  
        x = x+2;  
    } else {  
        x = x+10;  
    }  
  
    return x;  
}
```



$$x' = 10 + 2^*x$$

Example

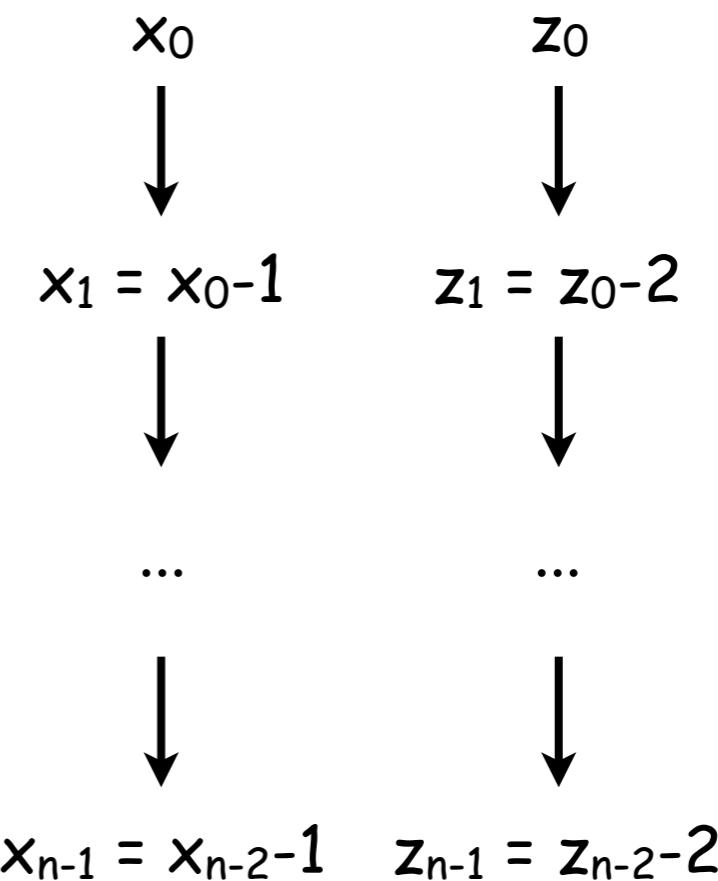
x_0

z_0

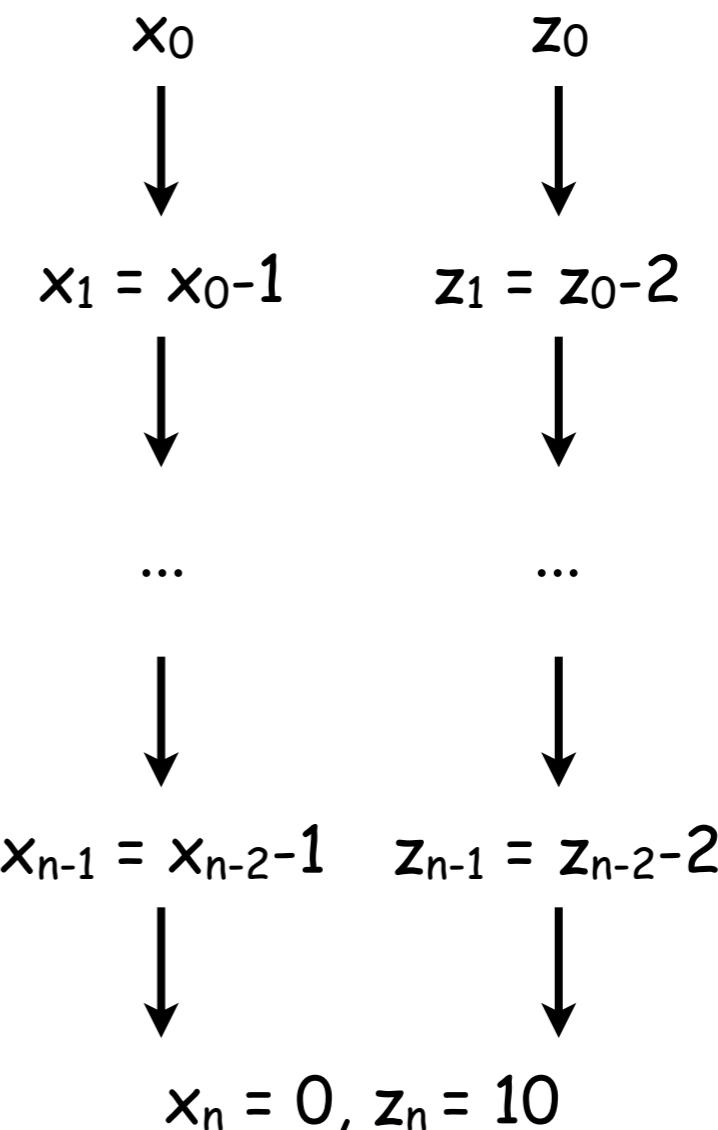
Example

$$\begin{array}{ccc} x_0 & & z_0 \\ \downarrow & & \downarrow \\ x_1 = x_0 - 1 & & z_1 = z_0 - 2 \end{array}$$

Example



Example



Example

```
void Q(int x,z) {  
    assume(x >= 0);  
  
    while (x > 0) {  
        x = x-1;  
        z = z-2;  
    }  
  
    assume(z=x+10);  
}
```

x_0
↓
 $x_1 = x_0 - 1$

z_0
↓
 $z_1 = z_0 - 2$

...
↓
...

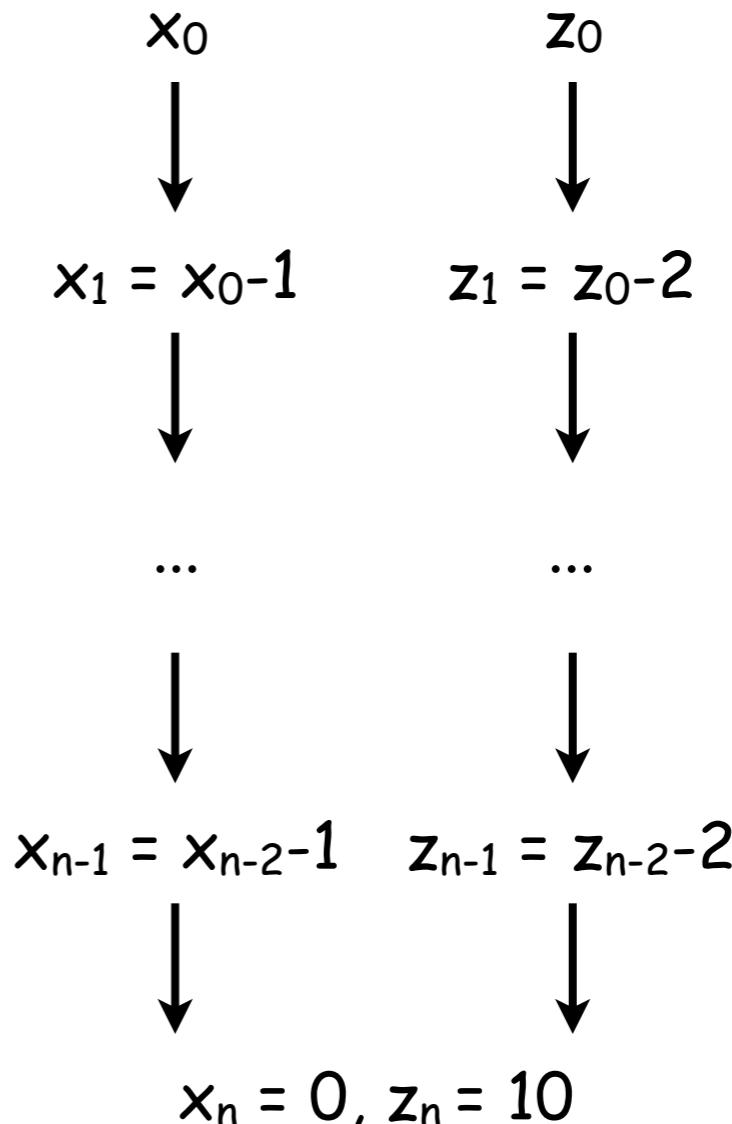
↓
 $x_{n-1} = x_{n-2} - 1$ $z_{n-1} = z_{n-2} - 2$

↓
 $x_n = 0, z_n = 10$

Example

```
@requires: z=10+2*x
```

```
void Q(int x,z) {  
    assume(x >= 0);  
  
    while (x > 0) {  
        x = x-1;  
        z = z-2;  
    }  
  
    assume(z=x+10);  
}
```



Example

```
@requires: z=10+2*x
```

```
void Q(int x,z) {  
    assume(x >= 0);  
  
    while (x > 0) {  
        x = x-1;  
        z = z-2;  
    }  
  
    assume(z=x+10);  
}
```

$$\begin{array}{ccc} x_0 & & z_0 \\ \downarrow & & \downarrow \\ x_1 = x_0 - 1 & & z_1 = z_0 - 2 \end{array}$$

$$\begin{array}{ccc} & \dots & \dots \\ \downarrow & & \downarrow \\ & & \end{array}$$

$$\begin{array}{ccc} x_{n-1} = x_{n-2} - 1 & & z_{n-1} = z_{n-2} - 2 \\ \downarrow & & \downarrow \\ & & \end{array}$$

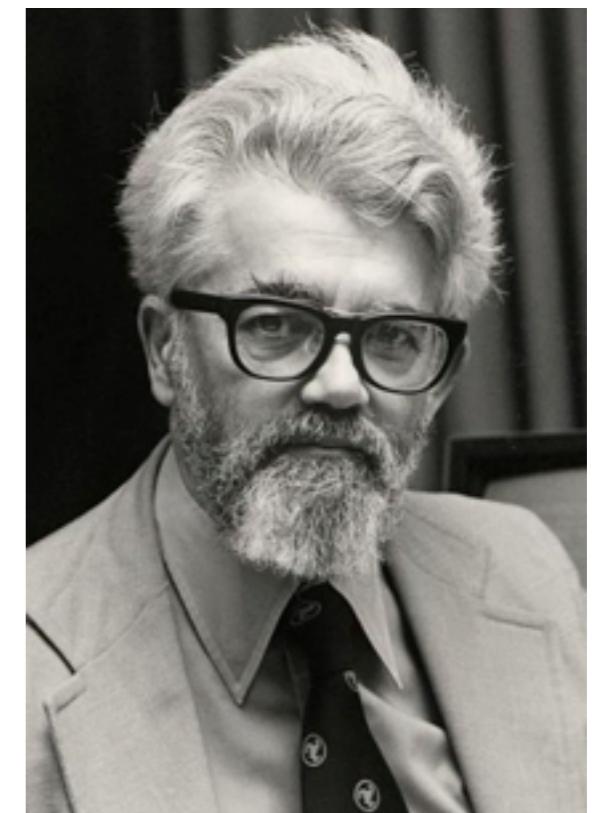
$$x_n = 0, z_n = 10$$

The summary of P is the precondition of Q

Not so fast ...

- Programs may have more complicated recursion schemes for which this simple idea does not apply

```
int mc91(int x) {  
    if (x >= 101)  
        return x-10  
    else  
        return mc91(mc91(x+11))  
}
```



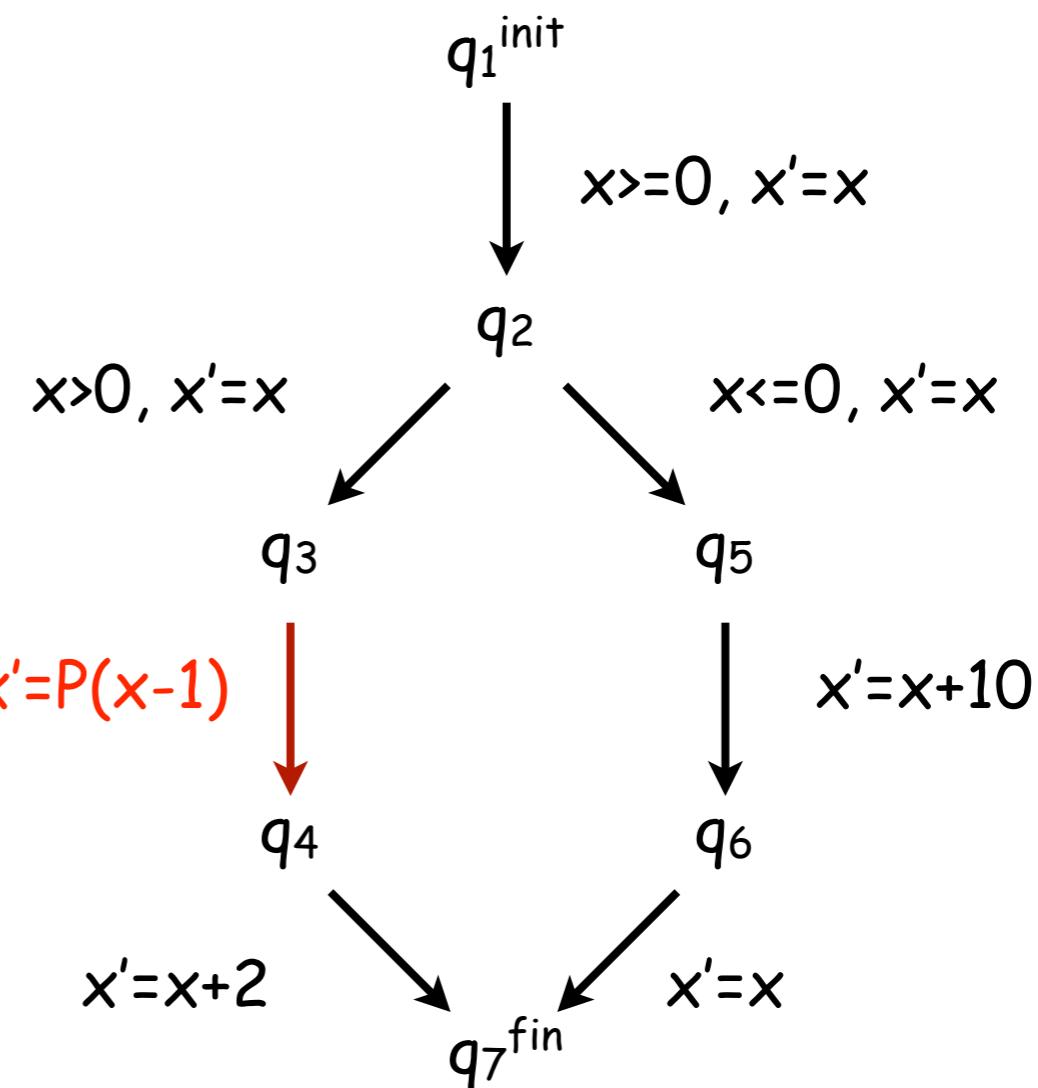
John McCarthy
1927-2011

Preliminaries

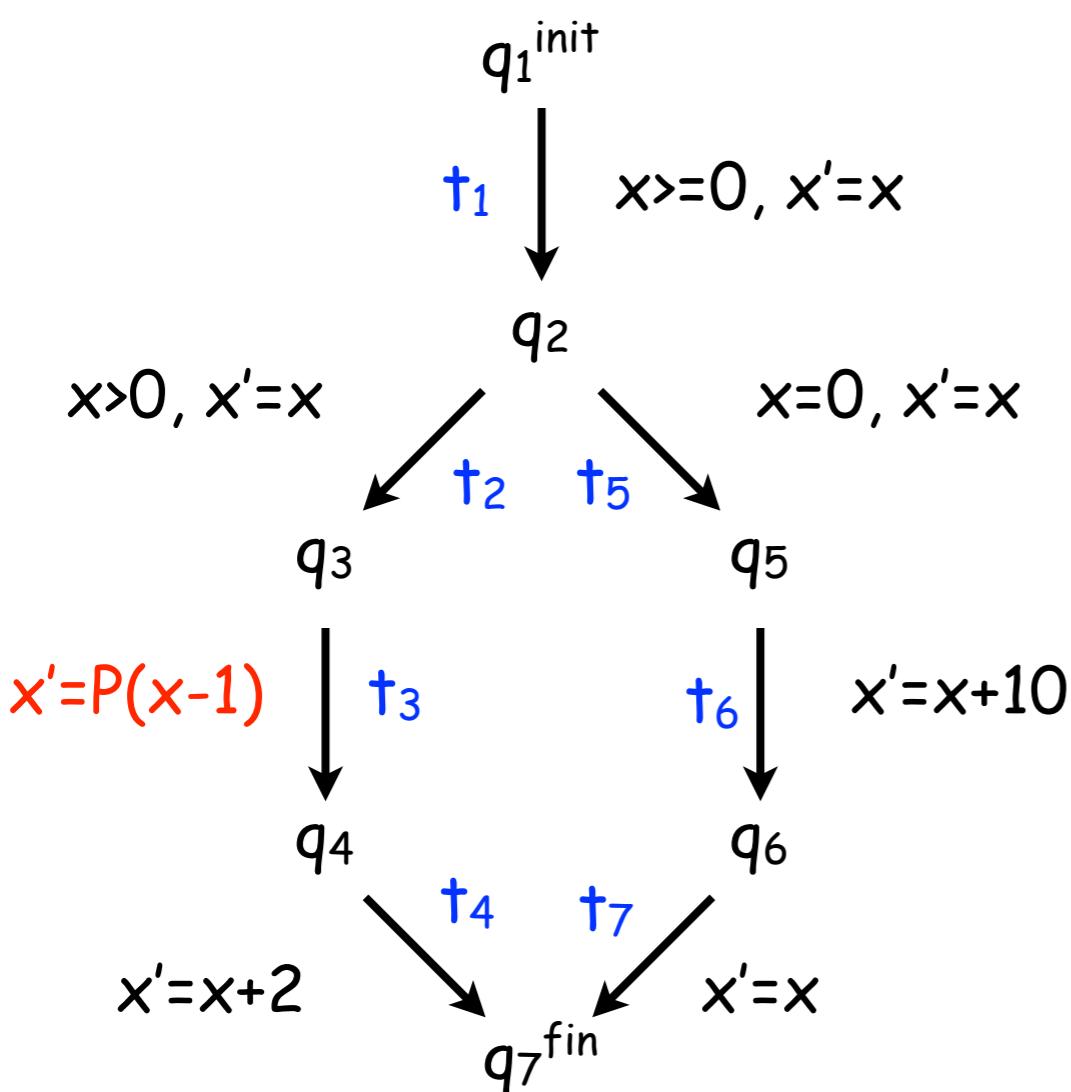
Recursive Programs as CFGs

```
int P(int x) {
    assume(x >= 0);

    if (x > 0) {
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        x = x+2;
    } else {
        x = x+10;
    }
    return x;
}
```



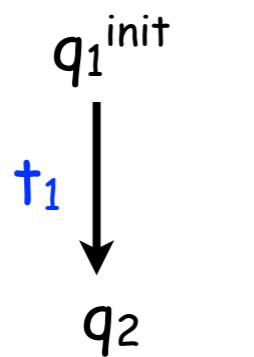
Recursive Programs as VPGs



$Q_1^{\text{init}} \rightarrow t_1 Q_2$
 $Q_2 \rightarrow t_2 Q_3$
 $Q_2 \rightarrow t_5 Q_5$
 $Q_3 \rightarrow \langle t_3 Q_1^{\text{init}} t_3 \rangle Q_4$
 $Q_4 \rightarrow t_4$
 $Q_5 \rightarrow t_6 Q_6$
 $Q_6 \rightarrow t_7$

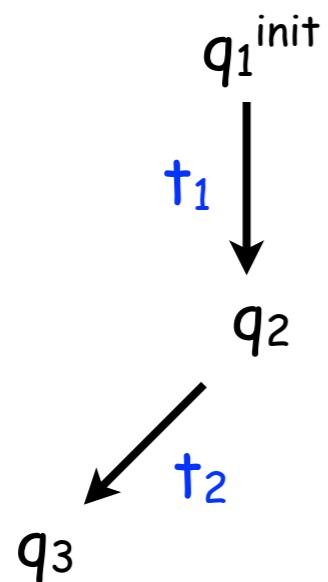
Executions as Derivations

Executions as Derivations



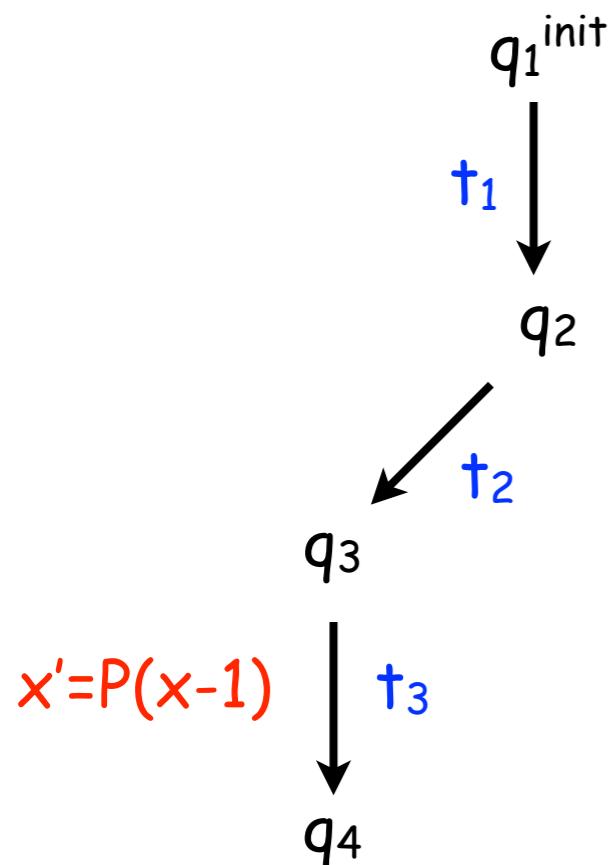
$Q_1^{\text{init}} \Rightarrow t_1 Q_2$

Executions as Derivations



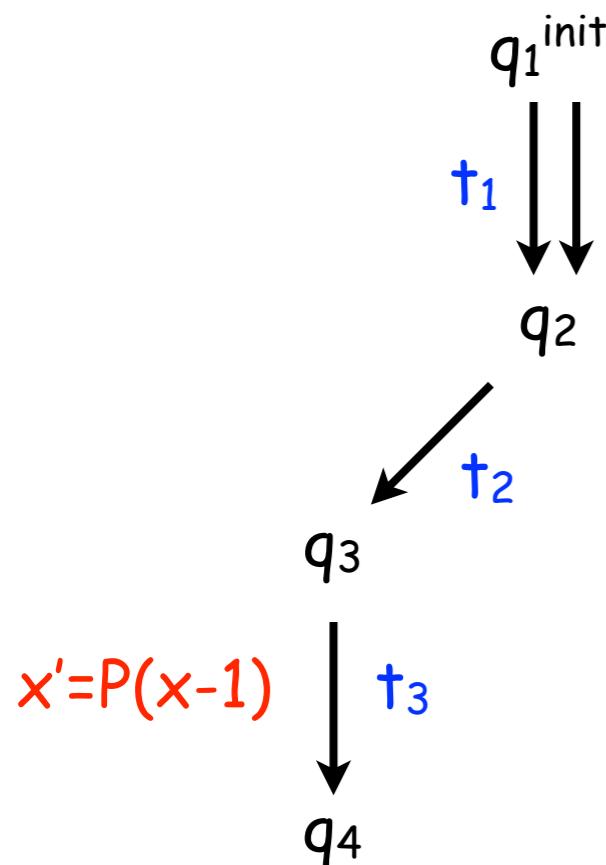
$Q_1^{\text{init}} \Rightarrow t_1 Q_2$
 $\Rightarrow t_1 t_2 Q_3$

Executions as Derivations

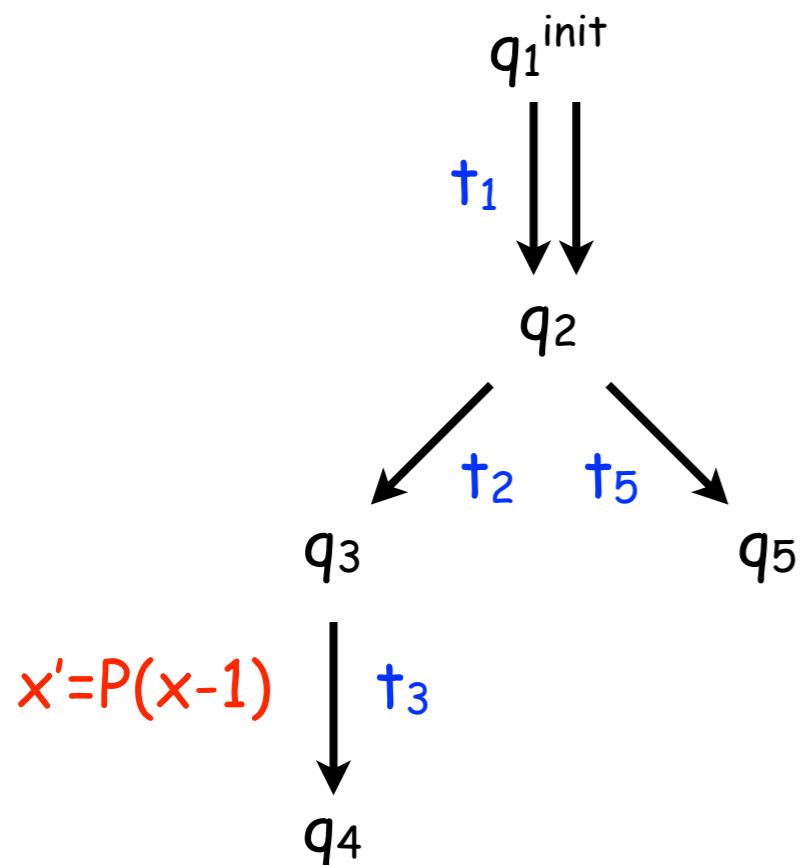


$Q_1^{\text{init}} \Rightarrow t_1 Q_2$
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 $\Rightarrow t_1 t_2 < t_3 Q_1^{\text{init}} t_3 > Q_4$

Executions as Derivations

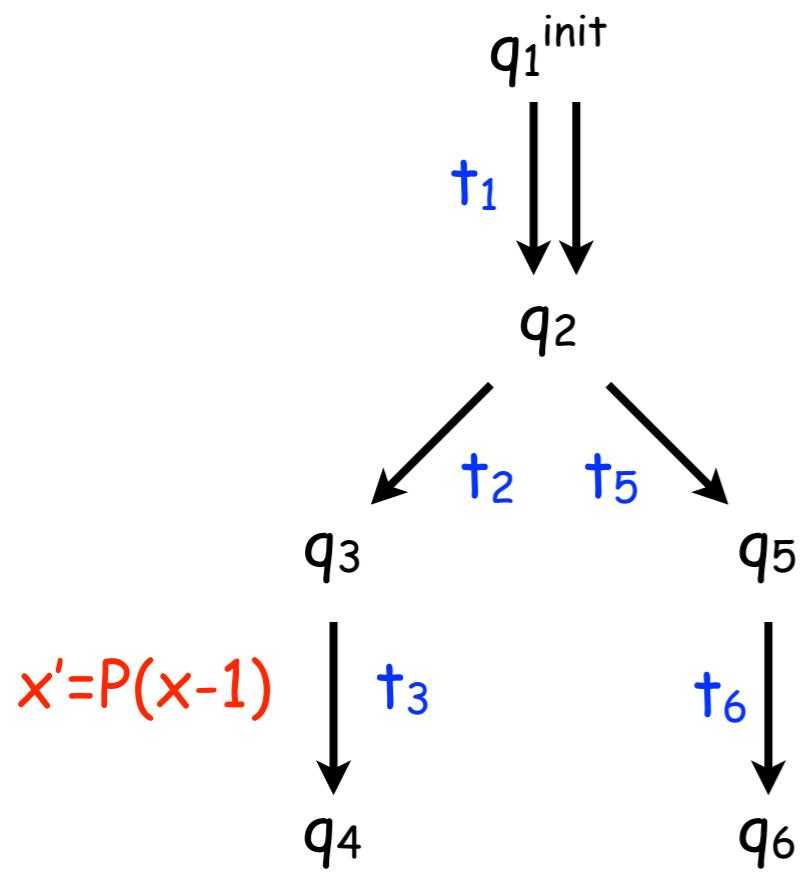

$$\begin{aligned} Q_1^{\text{init}} &\Rightarrow t_1 Q_2 \\ &\Rightarrow t_1 t_2 Q_3 \\ &\Rightarrow t_1 t_2 \langle t_3 Q_1^{\text{init}} t_3 \rangle Q_4 \\ &\Rightarrow t_1 t_2 \langle t_3 t_1 Q_2 t_3 \rangle Q_4 \end{aligned}$$

Executions as Derivations



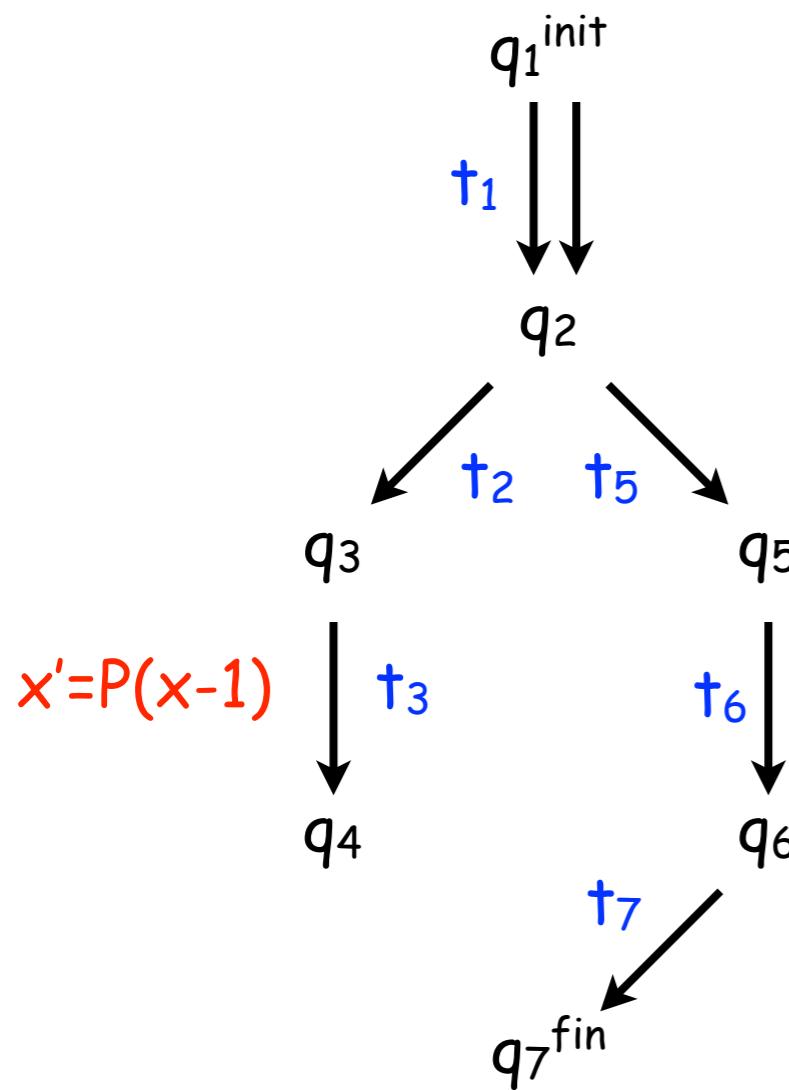
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Executions as Derivations



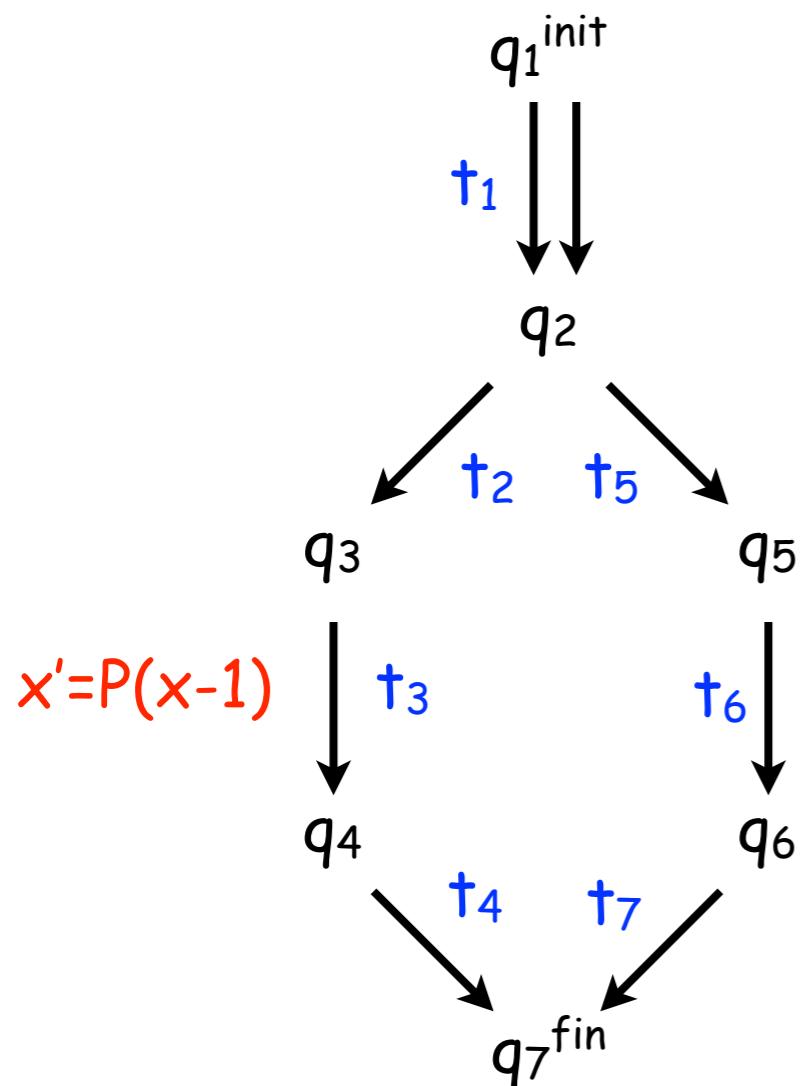
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Executions as Derivations



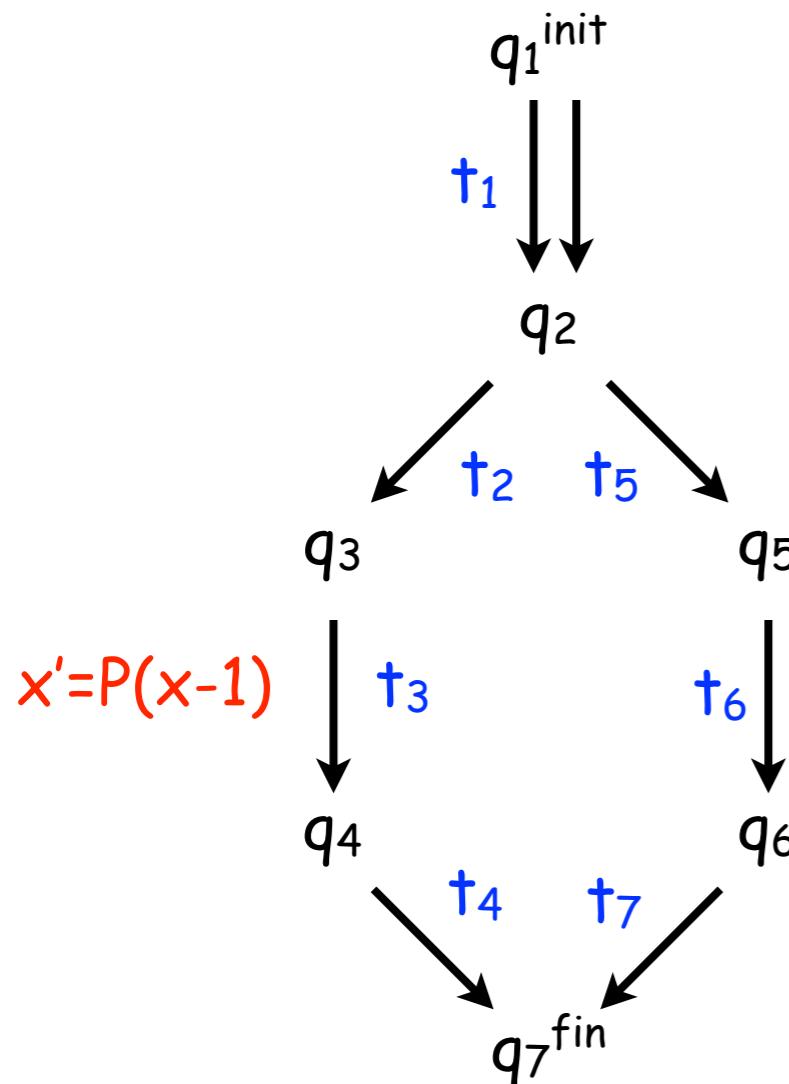
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Executions as Derivations



$$\begin{aligned}
 Q_1^{\text{init}} &\Rightarrow t_1 Q_2 \\
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 &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 t_6 Q_6 t_3 \rangle Q_4 \\
 &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 t_6 t_7 t_3 \rangle Q_4 \\
 &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 t_6 t_7 t_3 \rangle t_4
 \end{aligned}$$

Executions as Derivations

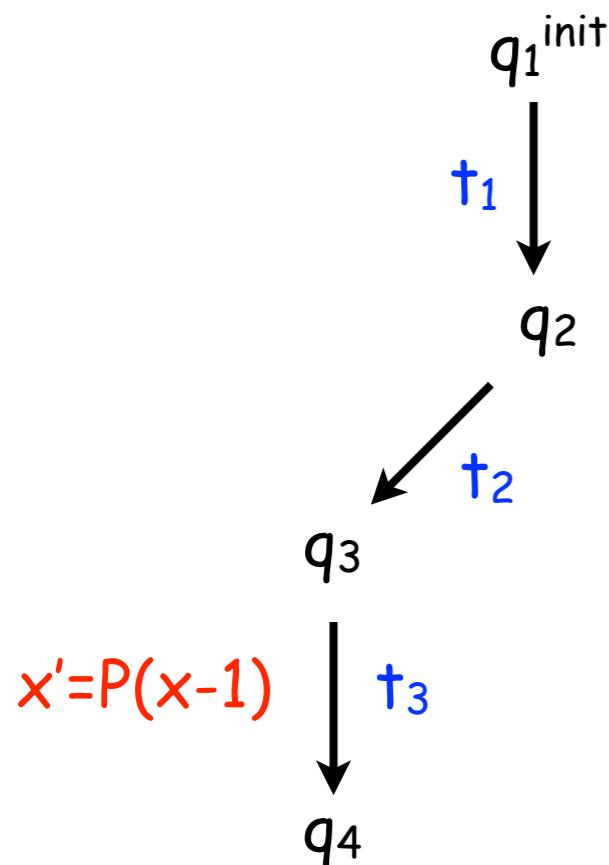


In order execution

$$\begin{aligned} Q_1^{\text{init}} &\Rightarrow t_1 Q_2 \\ &\Rightarrow t_1 t_2 Q_3 \\ &\Rightarrow t_1 t_2 \langle t_3 Q_1^{\text{init}} t_3 \rangle Q_4 \\ &\Rightarrow t_1 t_2 \langle t_3 t_1 Q_2 t_3 \rangle Q_4 \\ &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 Q_5 t_3 \rangle Q_4 \\ &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 t_6 Q_6 t_3 \rangle Q_4 \\ &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 t_6 t_7 t_3 \rangle Q_4 \\ &\Rightarrow t_1 t_2 \langle t_3 t_1 t_5 t_6 t_7 t_3 \rangle t_4 \end{aligned}$$

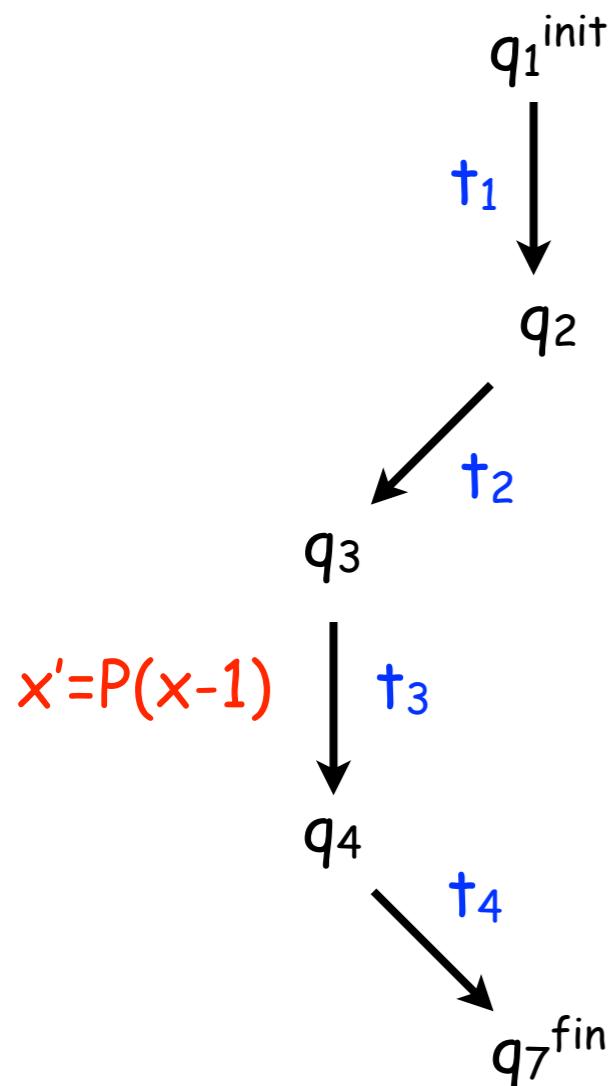
Executions as Derivations

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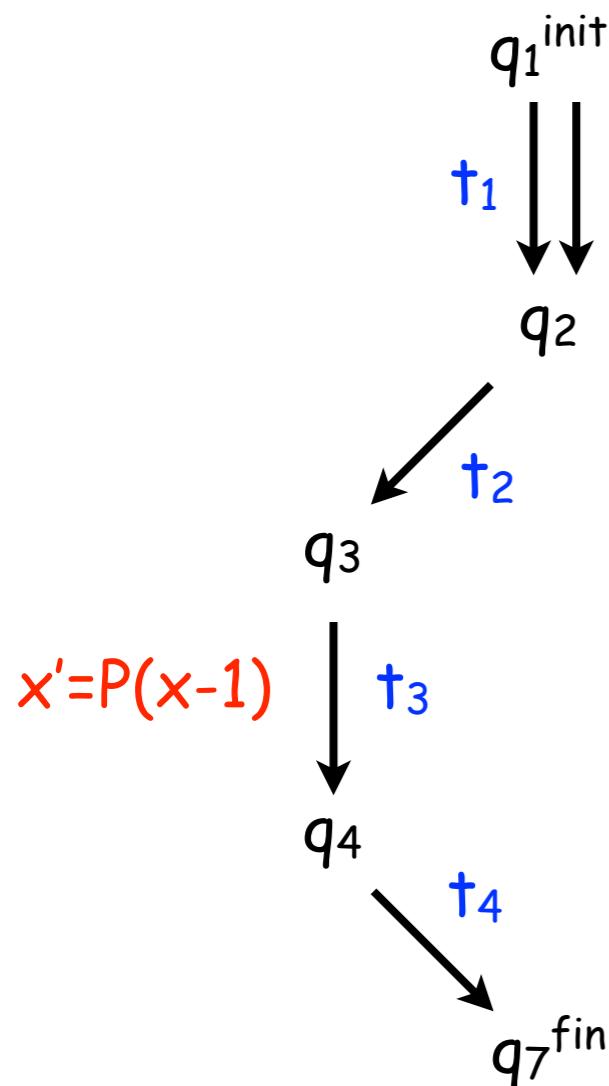
$Q_1^{\text{init}} \Rightarrow t_1 Q_2$
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Executions as Derivations

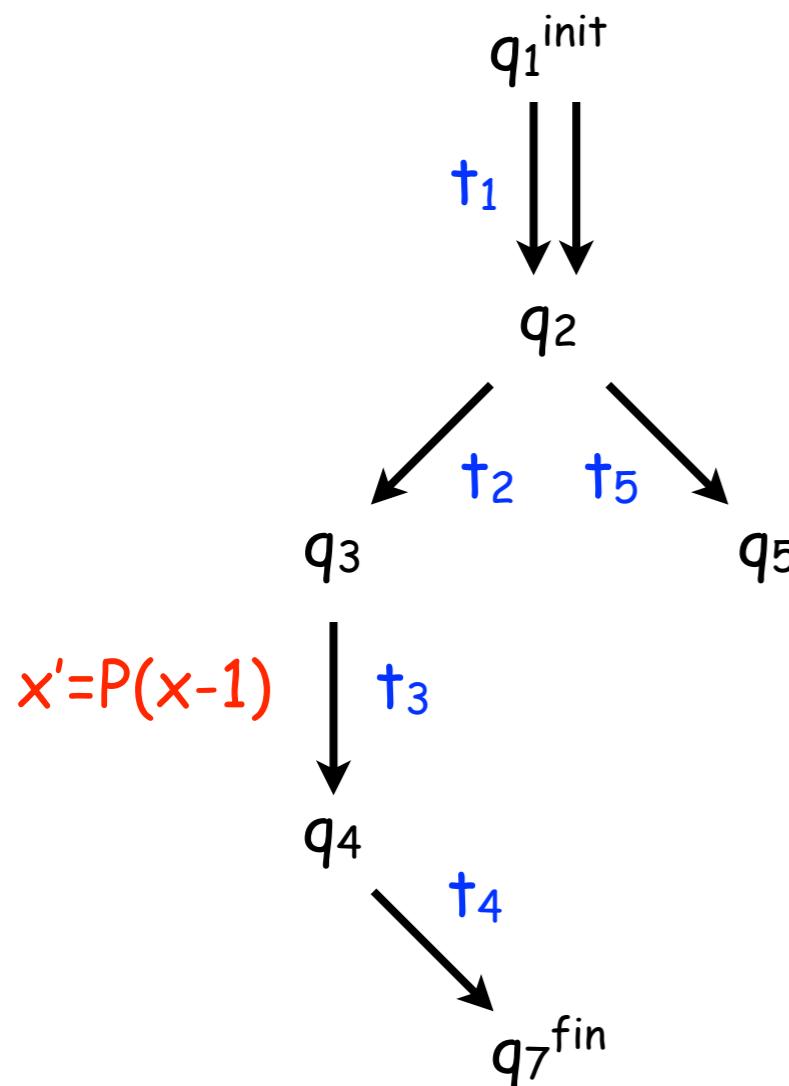


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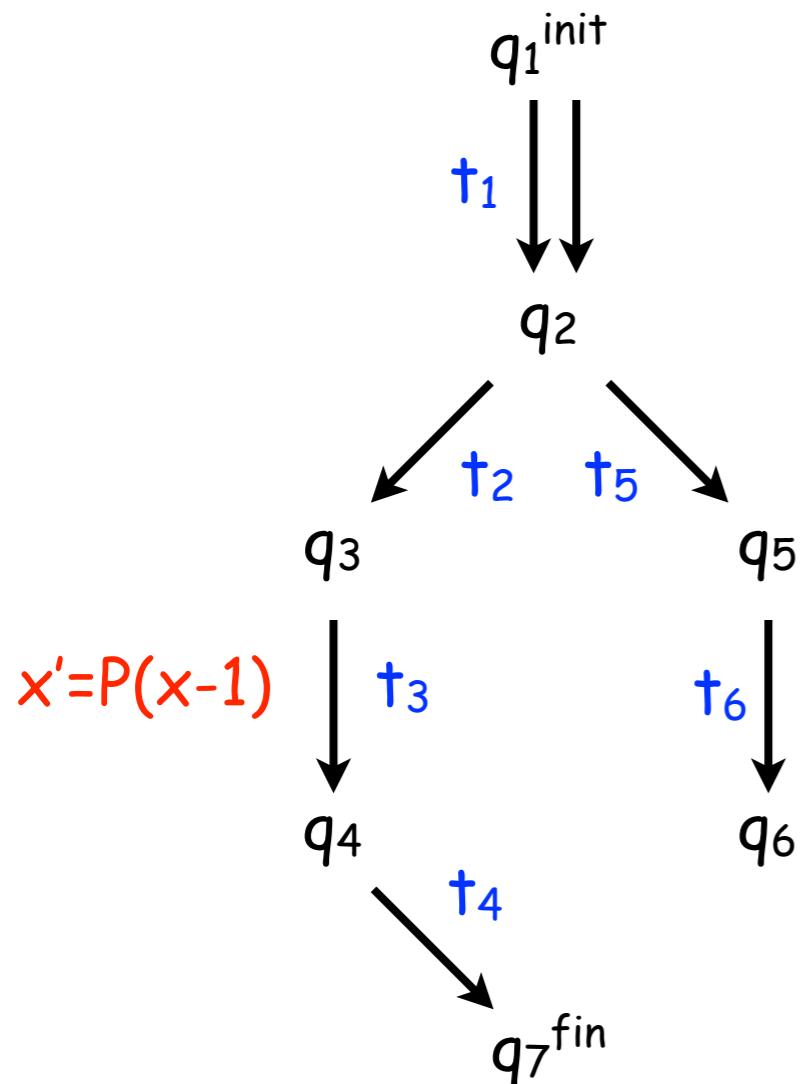

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Executions as Derivations



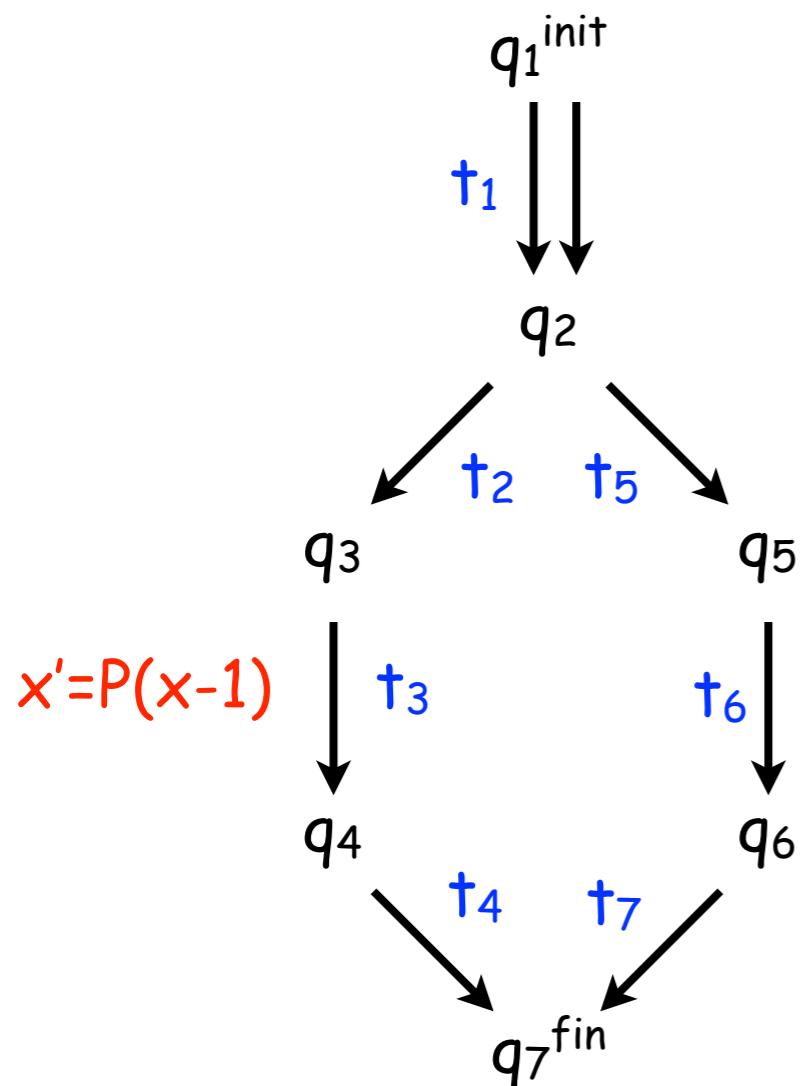
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Executions as Derivations



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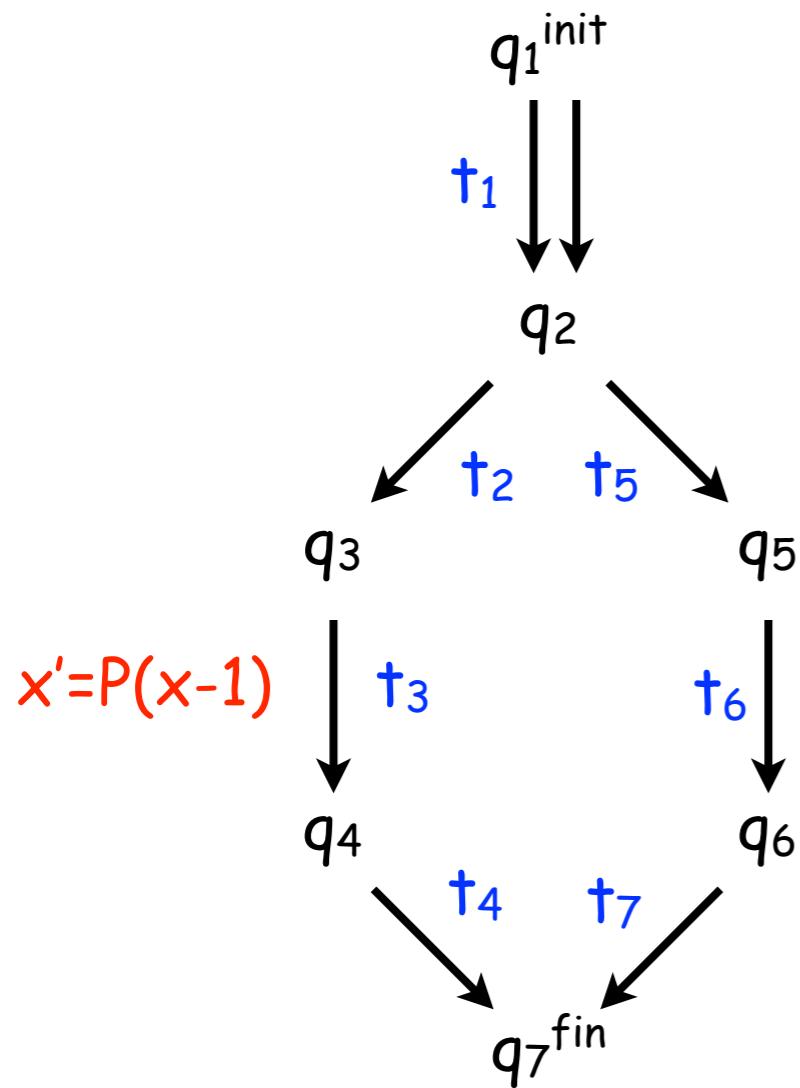
Executions as Derivations



Derivation steps corresponding to the transitions:

- $Q_1^{\text{init}} \Rightarrow t_1 Q_2$
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Executions as Derivations

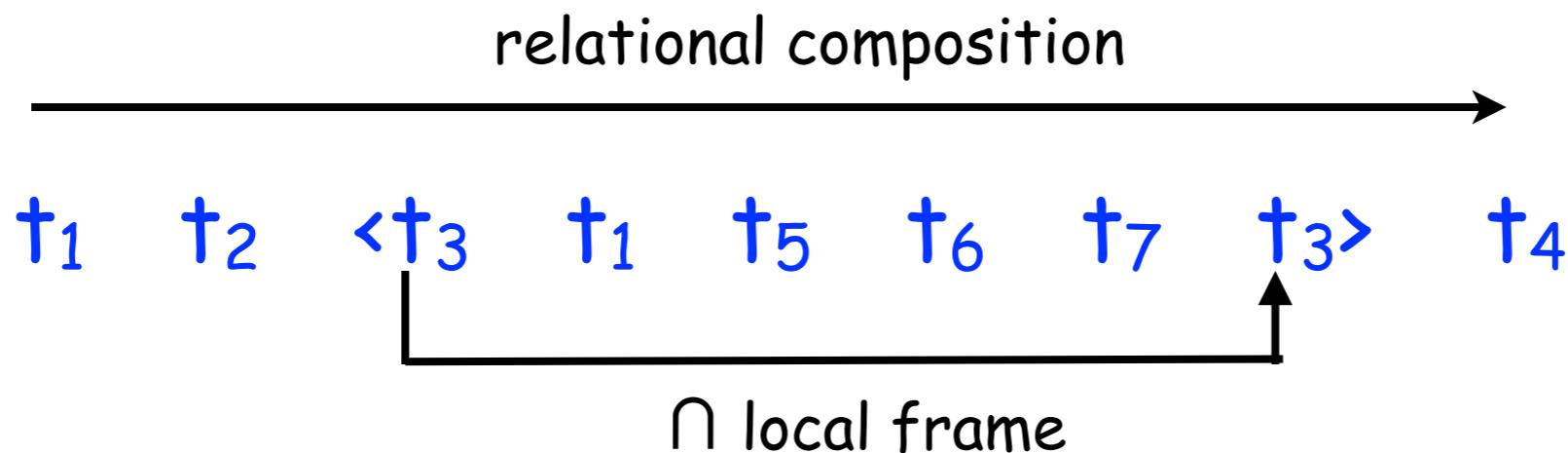


Out of order execution

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Executions as Nested Words

- Each inter-procedurally valid path in the program is a **(nested) word** in the language of the VPG
- The semantics of a nested word w is a relation $[[w]]$



- For a program P to which correspond a VPG G define:

$$[[P]] = \bigcup_{w \in L(G)} [[w]]$$

Index Bounded Under-approximations

Derivation Index

A derivation of a context free grammar G

$$Q \Rightarrow a_1 \Rightarrow a_2 \dots \Rightarrow a_n$$

has **index k** if each a_i has at most k occurrences of variables (non-terminals)

The language $L^{(k)}(G)$ of index k is the set of words that **can be obtained** by a derivation of index k

Bounded Index Semantics

For a program P to which corresponds a VPG G define:

$$[[P]]^{(k)} = \{ [[w]] \mid w \in L^{(k)}(G) \}$$

- $[[P]]^{(1)} \subseteq [[P]]^{(2)} \subseteq \dots$ forms an increasing sequence
- $[[P]] = \bigcup_{k>0} [[P]]^{(k)}$ i.e. the limit is the summary of P
- $[[P]]^{(k)}$ is the precondition of a non-recursive program

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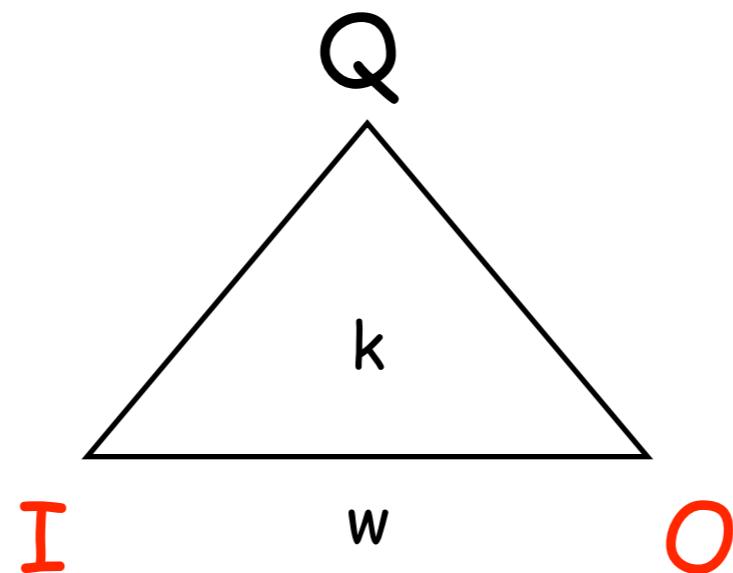
We actually compute for each nonterminal Q :

$$[[Q]]^{(k)} = \{ [[w]] \mid Q \Rightarrow^{(k)} w \}$$

The generation of Q_k

X - local variables of all procedures

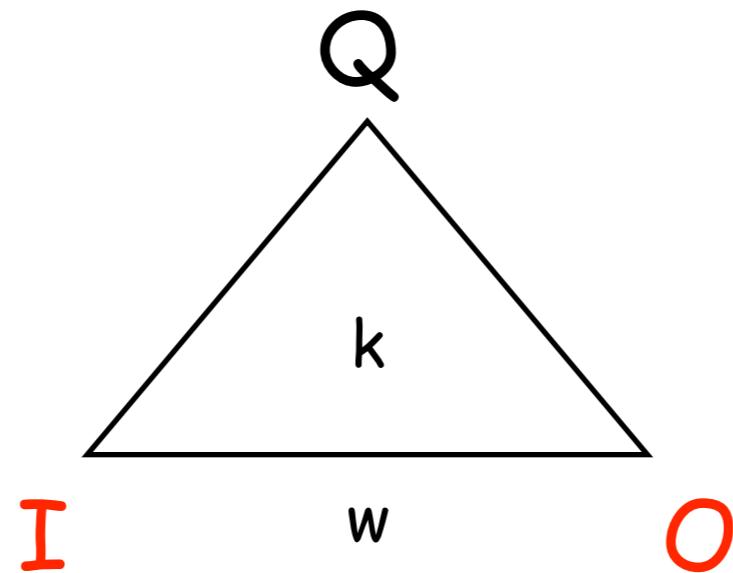
$(I, O) \in [[Q]]^{(k)}$ IFF $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$



The generation of Q_k

X - local variables of all procedures

$(I, O) \in [[Q]]^{(k)}$ IFF $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$

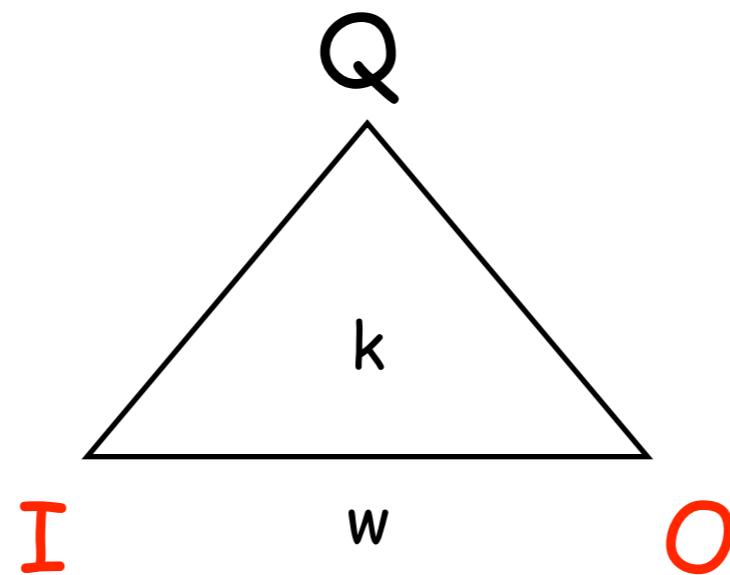


IFF query $^k_Q(I, O)$ returns

The generation of Q_k

X - local variables of all procedures

$(I, O) \in [[Q]]^{(k)}$ IFF $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$



IFF query $^k_Q(I, O)$ returns

procedure query $^k_Q(X_I, X_o)$

var X_J, X_K, X_L ;

The generation of Q_k

```
procedure querykQ(XI, Xo)
var XJ, XK, XL ;
choose production rule Q ->  $\alpha$ ;
```

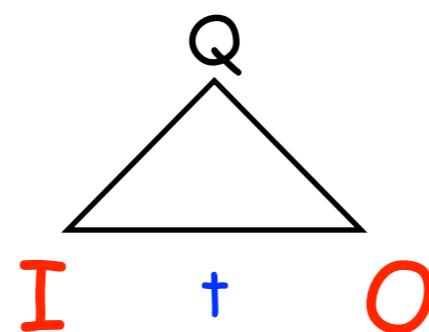
The generation of Q_k

```
the current index  
procedure querykQ(XI, XO)  
var XJ, XK, XL ;  
choose production rule Q ->  $\alpha$ ;  
the current nonterminal
```

The generation of Q_k

$(I, O) \in [[Q]]^{(k)}$ iff $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$

1. $Q \Rightarrow +$ and $(I, O) \in [[+]]$



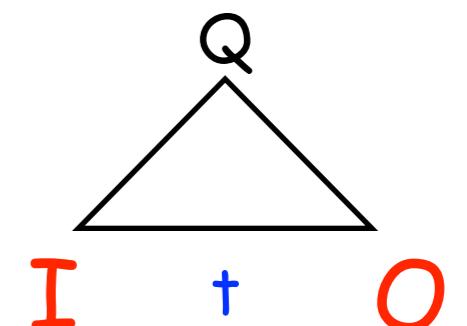
The generation of Q_k

procedure query $^{k_Q}(X_I, X_o)$

var X_J, X_K, X_L ;

choose production rule $Q \rightarrow \alpha$;

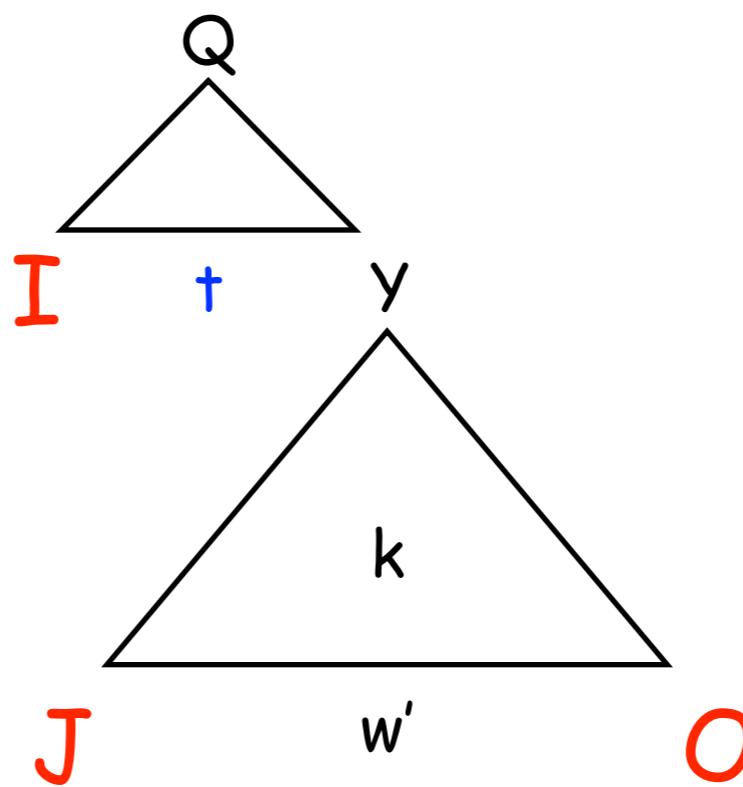
case $Q \rightarrow t$: **assume** $[[t]](X_I, X_o)$;



The generation of Q_k

$(I, O) \in [[Q]]^{(k)}$ iff $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$

2. $Q \Rightarrow^{(k)} +y \Rightarrow^{(k)} +w'$



The generation of Q_k

procedure query $^{k_Q}(X_I, X_o)$

var X_J, X_K, X_L ;

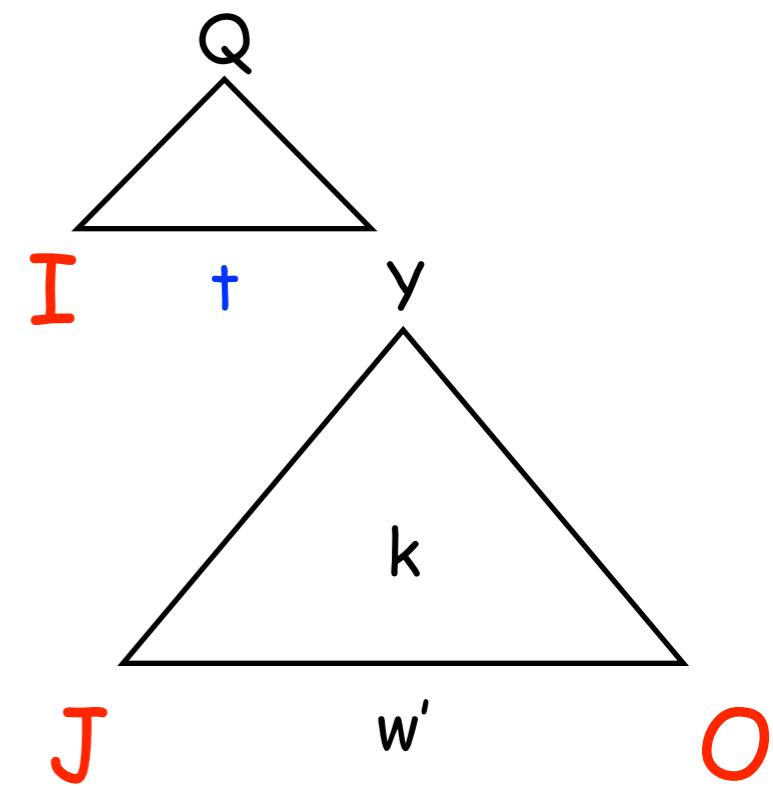
choose production rule $Q \rightarrow \alpha$;

case $Q \rightarrow t Y$:

havoc X_J ;

assume $[[t]](X_I, X_J)$;

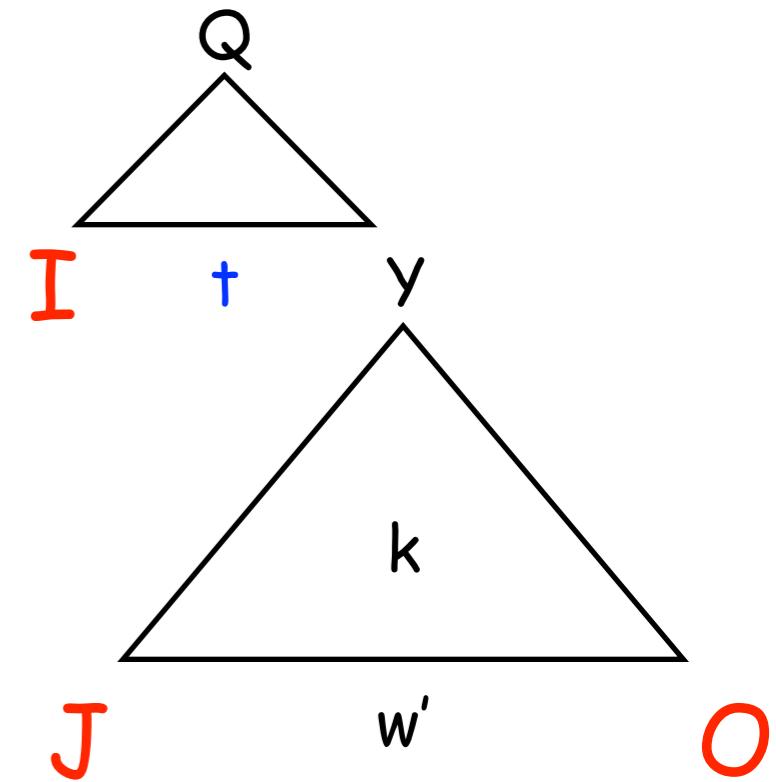
query $^{k_Y}(X_J, X_o)$;



The generation of Q_k

```
procedure querykQ(XI, XO)
var XJ, XK, XL;
var PC = Q;
choose production rule PC ->  $\alpha$ ;
```

```
case Q ->  $\dagger$  Y :
    havoc XJ;
    assume [[t]](XI, XJ);
    Xi = XJ; PC = Y;
```



The generation of Q_k

procedure query^k_Q(X_I, X_o)

var X_J, X_K, X_L ;

var PC = Q ;

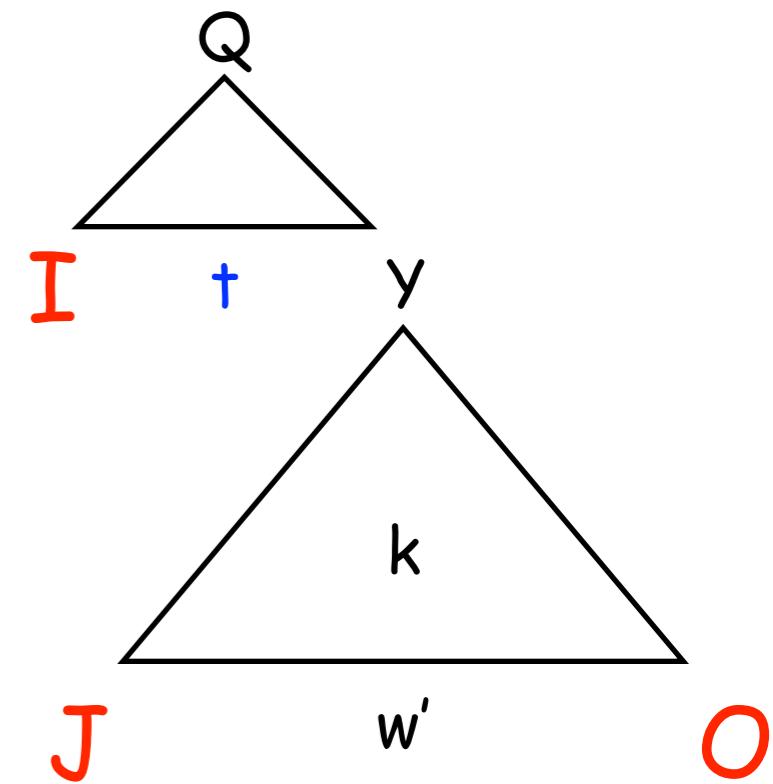
choose production rule $PC \rightarrow \alpha$;

case $Q \rightarrow t Y$:

havoc X_J ;

assume $[[t]](X_I, X_J)$;

$X_i = X_J$; $PC = Y$;



The generation of Q_k

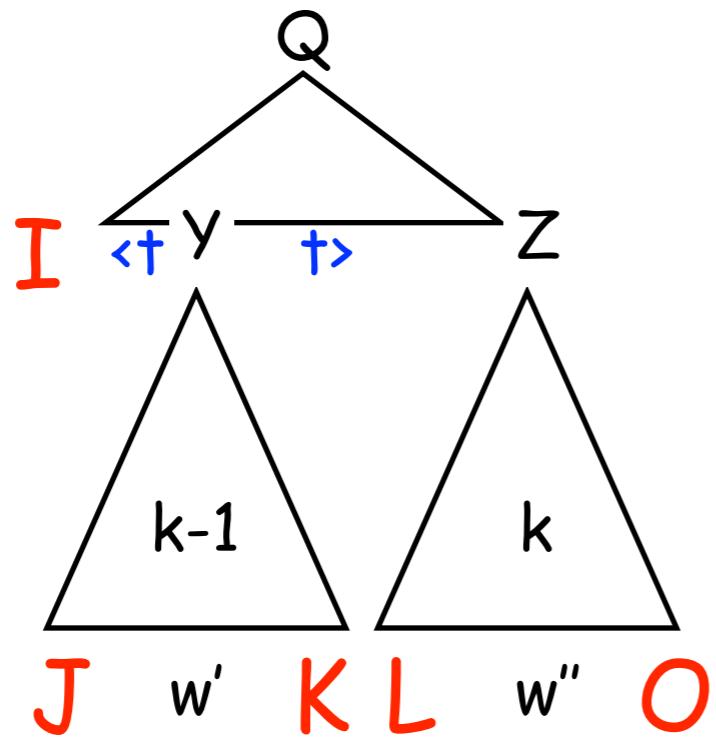
$(I, O) \in [[Q]]^{(k)}$ iff $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$

$3.Q \Rightarrow^{(k)} \langle + y + \rangle Z \Rightarrow^{(k)} w$

$y \Rightarrow^{(k-1)} w'$

or

$Z \Rightarrow^{(k)} w''$



The generation of Q_k

$(I, O) \in [[Q]]^{(k)}$ iff $(I, O) \in [[w]]$, for some $Q \Rightarrow^{(k)} w$

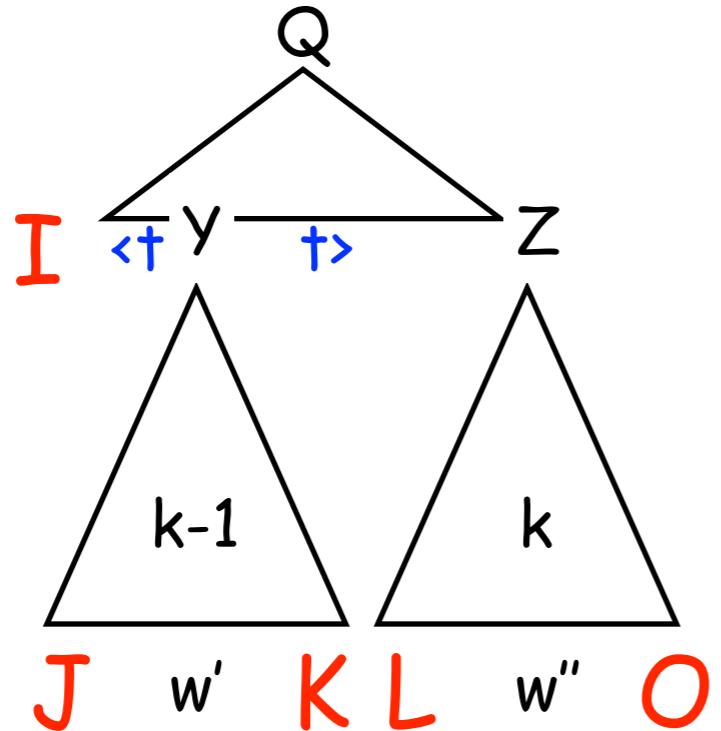
3. $Q \Rightarrow^{(k)} \langle \leftarrow Y \rightarrow \rangle Z \Rightarrow^{(k)} w$

$Y \Rightarrow^{(k-1)} w'$

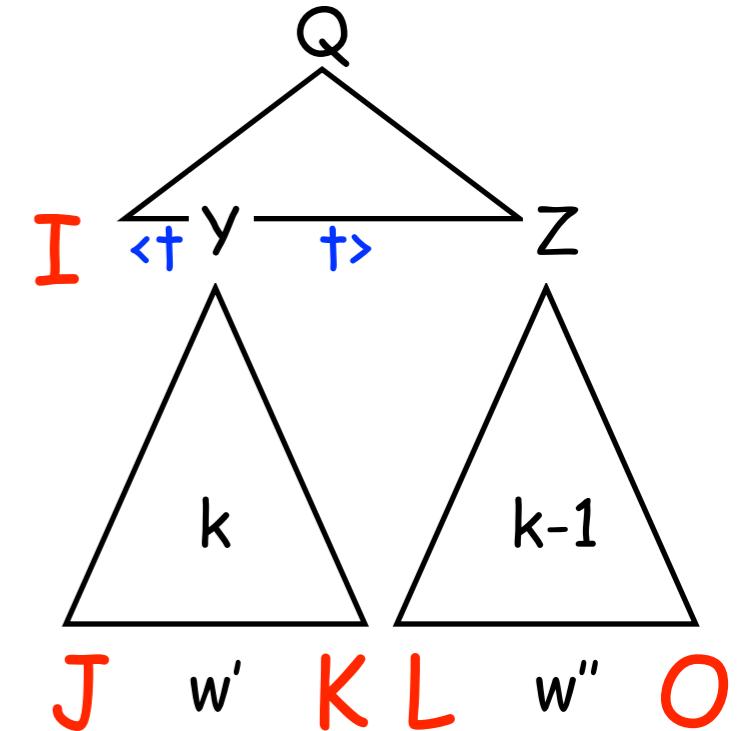
or

$Y \Rightarrow^{(k)} w'$

$Z \Rightarrow^{(k)} w''$



$Z \Rightarrow^{(k-1)} w''$



The generation of Q_k

procedure query $^k_Q(X_I, X_o)$

var X_J, X_K, X_L ;

choose production rule $Q \rightarrow \alpha$;

case $Q \rightarrow <+ Y +> Z$:

havoc X_J, X_K, X_L ;

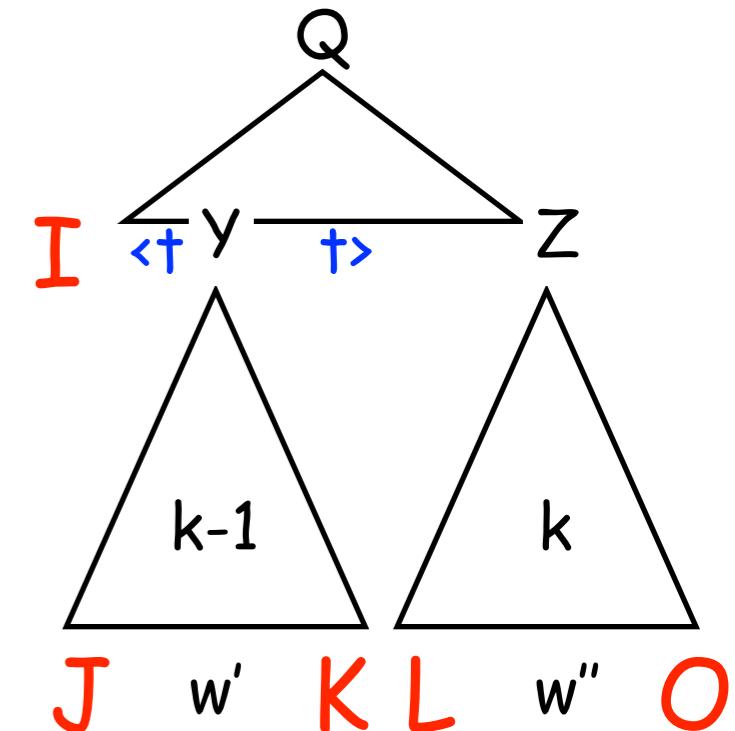
assume $[[<+]](X_I, X_J)$;

assume $[[+>]](X_K, X_L)$;

assume $\Phi_+(X_I, X_L)$;

query $^{k-1}_Y(X_J, X_K)$;

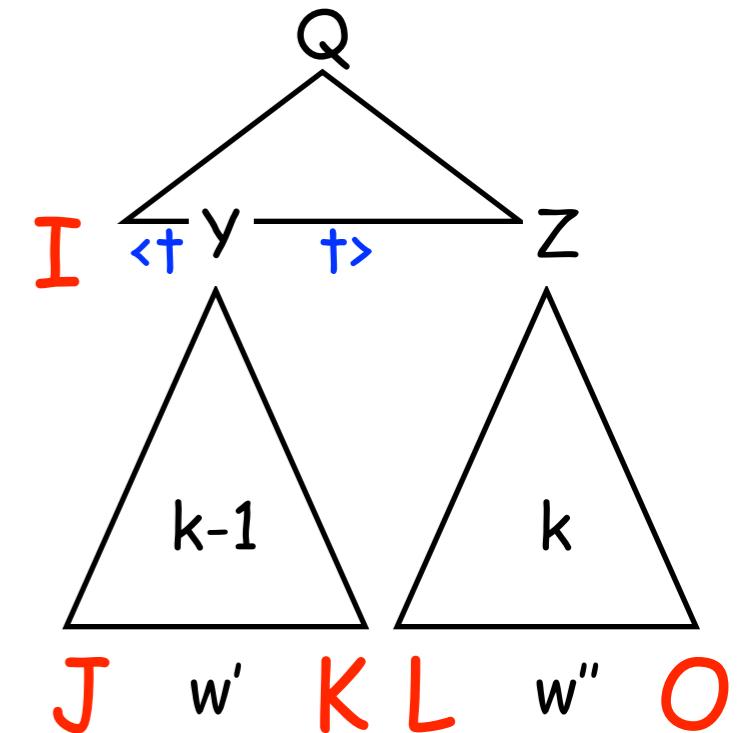
query $^k_z(X_L, X_o)$;



The generation of Q_k

```
procedure querykQ(XI, XO)
var XJ, XK, XL;
var PC = Q;
choose production rule PC ->  $\alpha$ ;
```

```
case Q -> <t Y t> Z :
    havoc XJ, XK, XL;
    assume [[<t]](XI, XJ);
    assume [[>t]](XK, XL);
    assume  $\Phi_t(X_I, X_L)$ ;
    queryk-1Y(XJ, XK);
    Xi = XL; PC = Z;
```



The generation of Q_k

procedure query^k_Q(X_I, X_o)

var X_J, X_K, X_L ;

var PC = Q ;

choose production rule $PC \rightarrow \alpha$;

case $Q \rightarrow <+ Y +> Z$:

havoc X_J, X_K, X_L ;

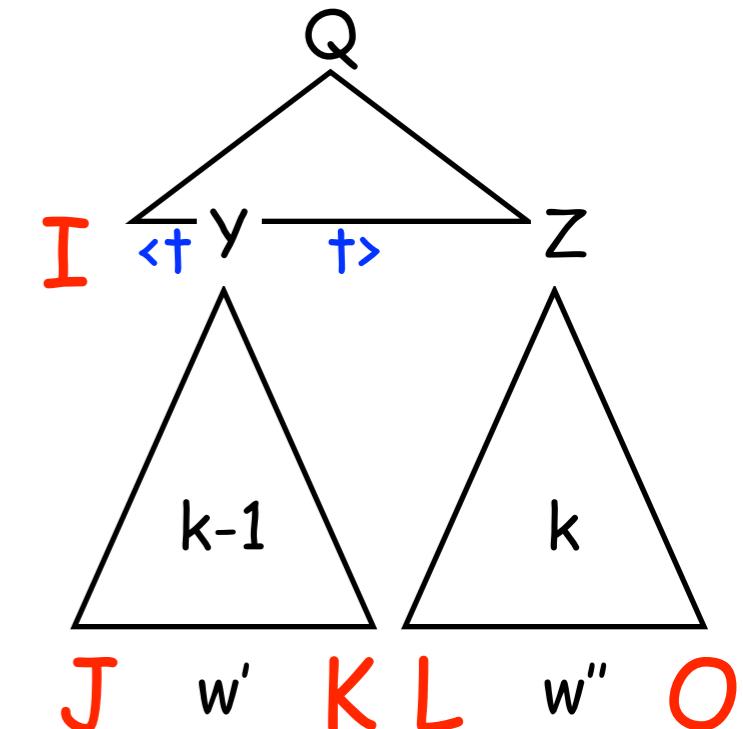
assume $[[<+]](X_I, X_J)$;

assume $[[+>]](X_K, X_L)$;

assume $\Phi_+(X_I, X_L)$;

query^{k-1}_Y(X_J, X_K);

$X_i = X_L$; $PC = Z$;



The generation of Q_k

procedure query $^{k_Q}(X_I, X_o)$

var X_J, X_K, X_L ;

choose production rule $Q \rightarrow \alpha$;

case $Q \rightarrow <+ Y +> Z$:

havoc X_J, X_K, X_L ;

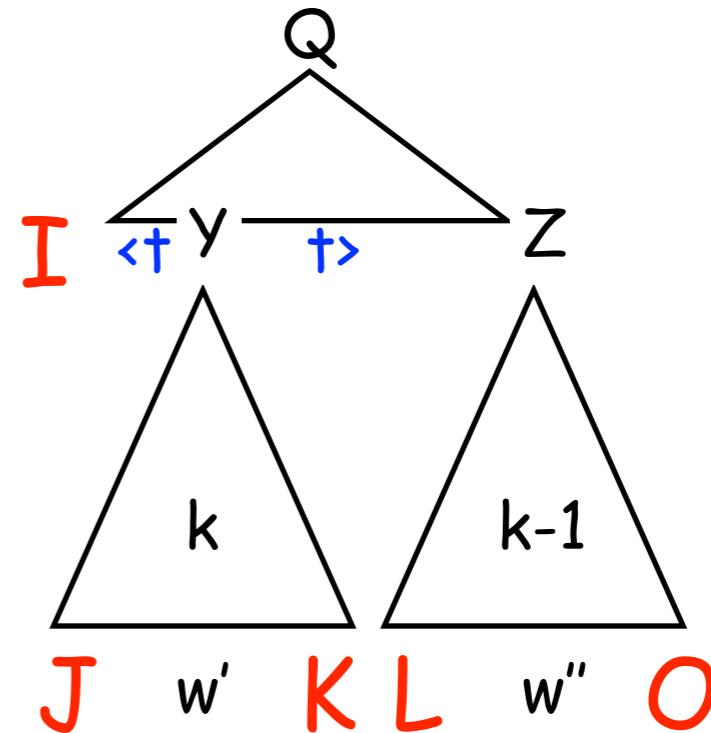
assume $[[<+]](X_I, X_J)$;

assume $[[+>]](X_K, X_L)$;

assume $\Phi_+(X_I, X_L)$;

query $^{k-1}z(X_L, X_o)$;

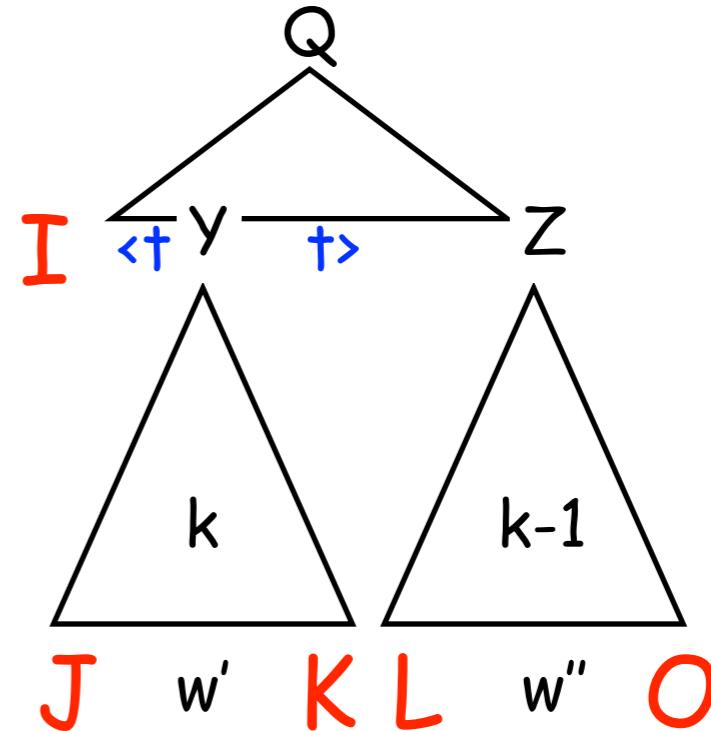
query $^{k_Y}(X_J, X_K)$;



The generation of Q_k

```
procedure querykQ(XI, XO)  
var XJ, XK, XL ;  
var PC = Q;  
choose production rule PC ->  $\alpha$ ;
```

```
case Q -> <+ Y +> Z :  
    havoc XJ, XK, XL ;  
    assume [[<+]](XI, XJ) ;  
    assume [[+>]](XK, XL) ;  
    assume  $\Phi_+(X_I, X_L)$  ;  
    queryk-1Z(XL, XO) ;  
    XI = XJ; XO = XK; PC = Y;
```

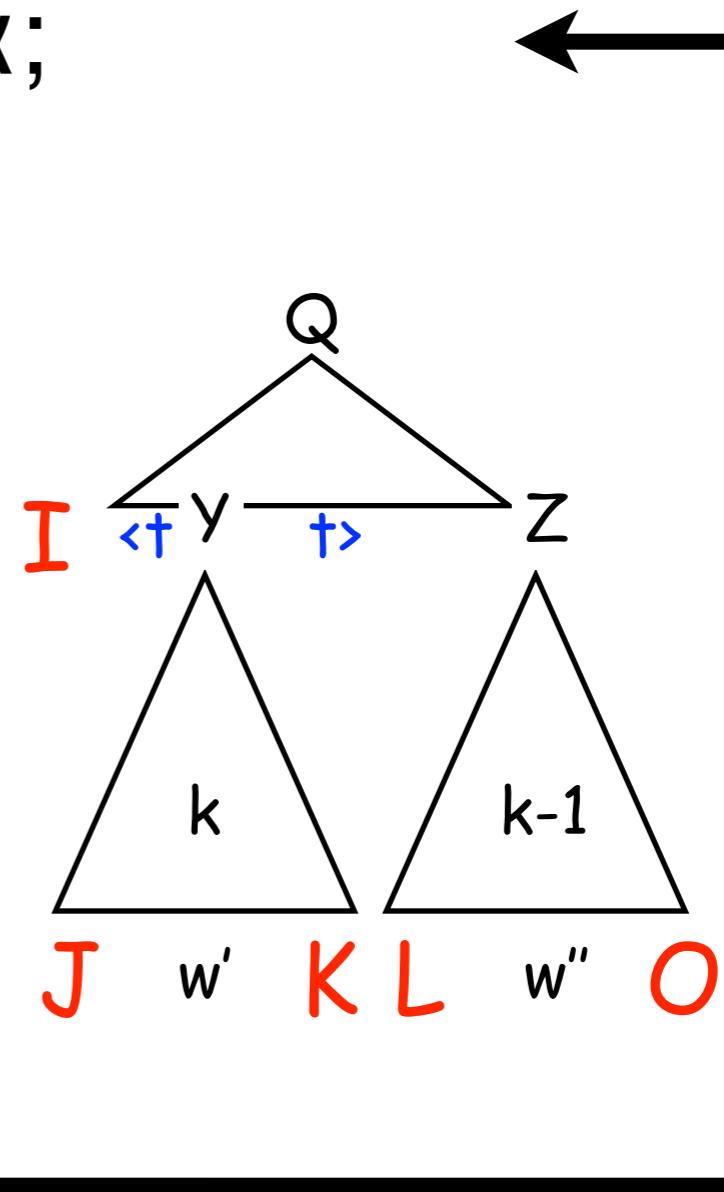


The generation of Q_k

```
procedure querykQ(XI, XO)  
var XJ, XK, XL ;  
var PC = Q;  
choose production rule PC ->  $\alpha$ ;
```

```
case Q -> <+ Y +> Z :  
    havoc XJ, XK, XL ;  
    assume [[<+]](XI, XJ) ;  
    assume [[+>]](XK, XL) ;  
    assume  $\Phi_+(X_I, X_L)$  ;  
    queryk-1Z(XL, XO) ;
```

X_I = X_J; X_O = X_K; PC = Y;



A Completeness Result

Bounded Languages

- A language $L \subseteq \Sigma^*$ is said to be **bounded** iff exists words $w_1, w_2, \dots, w_n \in \Sigma^*$ such that $L \subseteq w_1^* w_2^* \dots w_n^*$
- A recursive program P is said to be bounded iff $L(G)$ is bounded, where G is its corresponding VPG
- A bounded non-recursive program is said to be **flat**

Periodic Relations

- The **transitive closure** of a relation is Presburger definable for the following **periodic** relations:
 - **octagonal relations:** $\bigwedge \pm x \pm y \leq c, c \in \mathbb{Z}$
 - **affine relations** $x' = Ax + b$, where $A \in \mathbb{Z}^{n \times n}$, $b \in \mathbb{Z}^n$, and the **set of powers of A is finite**
 - A program is said to be periodic iff all its statements are definable by periodic relations

Bounded Periodic Programs

- P is bounded $\Rightarrow [[P]] = [[P]]^{(n)}$ for $n \leq \#\text{locations in } P$
- P is bounded $\Rightarrow Q_k$ is flat for all $k > 0$
- P is periodic \Rightarrow the precondition of Q_k is Presburger definable and can be computed using acceleration
- Bounded index under-approximation terminates with precise result for bounded periodic programs
- Available tools based on acceleration: FAST, FLATA

Experimental Results

Experimental Results

Program	Time(s)	k
timesTwo	0.7	2
leq	0.7	2
parity	0.8	2
plus	3.4	2
McCarthy _{a=2}	3.7	3
McCarthy _{a=8}	45.1	4
McCarthy _{b=12}	5.7	3
McCarthy _{b=13}	19.1	3
McCarthy _{b=14}	24.2	3

```
int MC_a(int x) {
    if (x >= 101)
        return x-10
    else
        return (mc_a)a(x+10a-9)
}
```

```
int MC_b(int x) {
    if (x >= 101)
        return x-10
    else
        return (mc_b)2(x+b)
}
```

Conclusions

- Under-approximation based on limiting the index of the derivations that produce execution traces
- The summary of a recursive program can be successively under-approximated by a sequence of non-recursive programs, capturing possibly infinite behaviors
- Complete method for bounded periodic programs
- Implementation and experimental results