

Coinductive big-step semantics and Hoare logics for nontermination

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Motivation

- Standard big-step semantics and Hoare-style program logics do not account for nonterminating program behaviors.
- But we want to reason about nonterminating behaviors (esp in the context of reactive programming).
- Solution: Devise semantics operating on coinductively defined semantic entities (traces, resumptions) and logics for reasoning about them.
- Original inspiration: Leroy's work on coinductive big-step semantics in CompCert.

Constructivity

- An angle: We do programming language theory in a constructive setting (type theory).
We are happy to apply non-constructive principles, where necessary, but want to notice when we do.
- This is the setting of proof assistants/dependently typed programming languages like Coq/Agda.
- It is nice to have semantics executable.
- Constructive proofs are (extract to) programs.
- In a constructive setting, indications of suboptimal designs sometimes surface earlier than in a classical setting.

This talk

- I show a trace-based big-step semantics and Hoare logic for the simple imperative language *While*, featuring nontermination from loops
- Could add recursive procedures or consider a (higher-order) functional language
- Important extensions: interactive input-output, shared-variable concurrency
- Here all intermediate states are tracked, generally may want to single out a class of observable event, identify weakly bisimilar traces.

Big-step semantics for nontermination

Syntax of While, states

- Statements are defined inductively by the grammar:

$$s ::= x := e \mid \text{skip} \mid s_0; s_1 \mid \text{if } e \text{ then } s_t \text{ else } s_f \mid \text{while } e \text{ do } s_t$$

- States σ are assignments of integers to variables names.

Trace-based big-step semantics

- We describe both converging and diverging behaviors by one single evaluation relation defined coinductively.
- The leading idea is to avoid any need to decide if a computation converges or diverges.
- This requires (at least) appreciating that computations take time.
- Cf. Leroy, Grall: two separate evaluation relations, or one single evaluation relation, but no productivity.
- We will record all intermediate states, corresponding to the idea of making all intermediate states observable.

Traces

- We define traces coinductively (as non-empty possibly infinite lists of states) by

$$\frac{\sigma : \textit{state}}{\langle \sigma \rangle : \textit{trace}} \qquad \frac{\sigma : \textit{state} \quad \tau : \textit{trace}}{\sigma :: \tau : \textit{trace}}$$

- (Strong) bisimilarity is defined coinductively by

$$\frac{}{\overline{\langle \sigma \rangle} \sim \overline{\langle \sigma \rangle}} \qquad \frac{\tau \sim \tau_*}{\overline{\sigma :: \tau} \sim \overline{\sigma :: \tau_*}}$$

- We want to consider bisimilar traces as equal, so require that all predicates and functions on traces are stable under bisimilarity.
- Classically, bisimilarity is nothing but equality. Constructively, one has to be more careful...

Big-step semantics

- Evaluation relates an (initial) state to a trace and is defined coinductively:

$$\begin{array}{c} \overline{\overline{(x := e, \sigma) \Rightarrow \sigma :: \langle \sigma[x \mapsto \llbracket e \rrbracket \sigma] \rangle}} \\ \overline{\overline{(\text{skip}, \sigma) \Rightarrow \langle \sigma \rangle}} \quad \overline{\overline{(s_0, \sigma) \Rightarrow \tau \quad (s_1, \tau) \xRightarrow{*} \tau'}} \\ \overline{\overline{(\text{if } e \text{ then } s_t \text{ else } s_f, \sigma) \Rightarrow \tau}} \quad \overline{\overline{(\text{if } e \text{ then } s_t \text{ else } s_f, \sigma) \Rightarrow \tau}} \\ \overline{\overline{(\text{while } e \text{ do } s_t, \sigma) \Rightarrow \tau'}} \\ \overline{\overline{(\text{while } e \text{ do } s_t, \sigma) \Rightarrow \sigma :: \langle \sigma \rangle}} \end{array}$$

Big-step semantics ctd

- Extended evaluation relates an (already accumulated) trace to a (total) trace, is also defined coinductively:

$$\frac{(s, \sigma) \Rightarrow \tau}{(s, \langle \sigma \rangle) \xRightarrow{*} \tau} \quad \frac{(s, \tau) \xRightarrow{*} \tau'}{(s, \sigma :: \tau) \xRightarrow{*} \sigma :: \tau'}$$

(coinductive prefix closure of evaluation)

- Design choice: evaluation of an expression to assign/updating of a variable and evaluation of a guard constitute take unit time.
- Consideration: every loop always progresses, e.g., we have $(\text{while true do skip}, \sigma) \Rightarrow \sigma :: \sigma :: \dots$
As a minimum, evaluating a guard to true must take unit time.
- Our choice of what takes unit time gives agreement up to bisimilarity with the natural small-step semantics.

Big-step semantics ctd

- Evaluation is stable under bisimilarity:
 - If $(s, \sigma) \Rightarrow \tau$ and $\tau \sim \tau_*$, then $(s, \sigma) \Rightarrow \tau_*$.
(Proof by coinduction.)
- Evaluation is deterministic (up to bisimilarity):
 - If $(s, \sigma) \Rightarrow \tau$ and $(s, \sigma) \Rightarrow \tau_*$, then $\tau \sim \tau_*$.
(Proof by coinduction.)

Big-step semantics, functional-style

- How to prove that evaluation is total, i.e., that, for any s , σ , there exists τ such that $(s, \sigma) \Rightarrow \tau$?
- Constructively, we must explicitly produce a witnessing τ from s , σ .
- This means defining evaluation and extended evaluations as functions.
- Evaluation:

$$\begin{aligned} \llbracket x := e \rrbracket \sigma &= \sigma :: \langle \sigma[x \mapsto \llbracket e \rrbracket \sigma] \rangle \\ \llbracket \text{skip} \rrbracket \sigma &= \langle \sigma \rangle \\ \llbracket s_0; s_1 \rrbracket \sigma &= \llbracket s_1 \rrbracket^* (\llbracket s_0 \rrbracket \sigma) \\ \llbracket \text{if } e \text{ then } s_t \text{ else } s_f \rrbracket \sigma &= \llbracket s_t \rrbracket^* (\sigma :: \langle \sigma \rangle) && \sigma \models e \\ &= \llbracket s_f \rrbracket^* (\sigma :: \langle \sigma \rangle) && \sigma \not\models e \\ \llbracket \text{while } e \text{ do } s_t \rrbracket \sigma &= \llbracket \text{while } e \text{ do } s_t \rrbracket^* (\llbracket s_t \rrbracket^* (\sigma :: \langle \sigma \rangle)) && \sigma \models e \\ &= \sigma :: \langle \sigma \rangle && \sigma \not\models e \end{aligned}$$

(almost structurally recursive, but not the clauses for while)

Big-step semantics, functional-style ctd

- Extension:

$$\begin{aligned}k^* (\langle \sigma \rangle) &= k \sigma \\k^* (\sigma :: \tau) &= \sigma :: (k^* \tau)\end{aligned}$$

(guarded corecursion)

- Evaluation is total:
 - $(s, \sigma) \Rightarrow \llbracket s \rrbracket \sigma$.
- (By coinduction.)

Small-step semantics

- Single-step reduction is defined in the standard fashion inductively:

$$\begin{array}{c} \overline{(x := e, \sigma) \rightarrow (\text{skip}, \sigma[x \mapsto \llbracket e \rrbracket \sigma])} \\ \overline{(\text{skip}, \sigma) \rightarrow \sigma} \quad \overline{(s_0, \sigma) \rightarrow \sigma'} \quad \overline{(s_0, \sigma) \rightarrow (s'_0, \sigma')} \\ \overline{(s_0; s_1, \sigma) \rightarrow (s_1, \sigma')} \quad \overline{(s_0; s_1, \sigma) \rightarrow (s'_0; s_1, \sigma')} \\ \sigma \models e \quad \sigma \not\models e \\ \overline{(\text{if } e \text{ then } s_t \text{ else } s_f, \sigma) \rightarrow (s_t, \sigma)} \quad \overline{(\text{if } e \text{ then } s_t \text{ else } s_f, \sigma) \rightarrow (s_f, \sigma)} \\ \sigma \models e \\ \overline{(\text{while } e \text{ do } s_t, \sigma) \rightarrow (s_t; \text{while } e \text{ do } s_t, \sigma)} \\ \sigma \not\models e \\ \overline{(\text{while } e \text{ do } s_t, \sigma) \rightarrow (\text{skip}, \sigma)} \end{array}$$

Small-step semantics ctd

- Maximal multi-step reduction is defined coinductively by:

$$\frac{(s, \sigma) \rightarrow \sigma'}{\underline{\underline{(s, \sigma) \rightsquigarrow \langle \sigma' \rangle}}} \quad \frac{(s, \sigma) \rightarrow (s', \sigma') \quad (s', \sigma') \rightsquigarrow \tau}{\underline{\underline{(s, \sigma) \rightsquigarrow \sigma :: \tau}}}$$

- Similarly to evaluation, maximal multi-step reduction is stable under bisimilarity and deterministic up to bisimilarity.

Big-step vs small-step semantics

- Big-step semantics is sound wrt. small-step semantics:
 - If $(s, \sigma) \Rightarrow \tau$, then $(s, \sigma) \rightsquigarrow \tau$.
(Proof by coinduction.)
- It is also complete:
 - If $(s, \sigma) \rightsquigarrow \tau$, then $(s, \sigma) \Rightarrow \tau$.
 - If $(s, \tau) \rightsquigarrow^* \tau'$, then $(s, \tau) \Rightarrow^* \tau'$.
(Proof by mutual coinduction.)
- (Here \rightsquigarrow^* is the coinductive prefix closure of \rightsquigarrow .)
- The following midpoint lemma is required:
 - If $(s_0; s_1, \sigma) \rightsquigarrow \tau'$, then there exists τ such that $(s_0, \sigma) \rightsquigarrow \tau$ and $(s_1, \tau) \rightsquigarrow^* \tau'$.
(Proof: τ is constructed by corecursion and the two conditions are proved by coinduction.)

Hoare logic

Hoare logic

- We present a Hoare logic corresponding to the trace-based big-step semantics.
- This uses assertions on both states and traces. We don't define a fixed syntax of assertions, instead we use predicates. Trace predicates must be stable under bisimilarity.
- For trace assertions (predicates), we need some interesting connectives (operations on predicates).
- Proofs are defined inductively, as in standard Hoare logic.

Assertion connectives

- Some trace predicates:

$$\frac{\sigma \models U}{\langle \sigma \rangle \models \langle U \rangle}$$

$$\frac{}{\sigma :: \langle \sigma[x \mapsto \llbracket e \rrbracket \sigma] \rangle \models [x \mapsto e]}$$

$$\frac{}{\sigma :: \langle \sigma \rangle \models \Delta}$$

$$\frac{}{\langle \sigma \rangle \models \textit{finite}}$$

$$\frac{\tau \models \textit{finite}}{\sigma :: \tau \models \textit{finite}}$$

$$\frac{\tau \models \textit{infinite}}{\sigma :: \tau \models \textit{infinite}}$$

- All these predicates are stable under bisimilarity.

Assertion connectives ctd

- Chop and dagger:

$$\frac{\tau_0 \models P \quad \tau \models_{\tau_0} Q}{\tau \models P ** Q} \quad \frac{}{\langle \sigma \rangle \models P^\dagger} \quad \frac{\tau_0 \models P \quad \tau \models_{\tau_0} P^\dagger}{\tau \models P^\dagger}$$

where

$$\frac{\langle \sigma \rangle \models Q}{\langle \sigma \rangle \models_{\langle \sigma \rangle} Q} \quad \frac{\sigma : \tau \models Q}{\sigma : \tau \models_{\langle \sigma \rangle} Q} \quad \frac{\tau \models_{\tau_0} Q}{\sigma : \tau \models_{\sigma : \tau_0} Q}$$

- Cf. interval temporal logic, B. Mosztowski
- If P, Q are stable under bisimilarity, then so is $P ** Q$. If P is stable under bisimilarity, so is P^\dagger .
- If τ is infinite and $\tau \models P$, then $\tau \models P ** Q$ for any Q !

Hoare proofs

- Proofs are defined inductively by the rules

$$\frac{}{\{U\} x := e \{ \langle U \rangle ** [x \mapsto e] \}}$$

$$\frac{}{\{U\} \text{skip} \{ \langle U \rangle \}} \quad \frac{\{U\} s_0 \{P ** \langle V \rangle\} \quad \{V\} s_1 \{Q\}}{\{U\} s_0; s_1 \{P ** Q\}}$$

$$\frac{\{e \wedge U\} s_t \{P\} \quad \{\neg e \wedge U\} s_f \{P\}}{\{U\} \text{if } e \text{ then } s_t \text{ else } s_f \{ \Delta ** P \}}$$

$$\frac{U \models I \quad \{e \wedge I\} s_t \{P ** \langle I \rangle\}}{\{U\} \text{while } e \text{ do } s_t \{ (\Delta ** P)^\dagger ** \Delta ** \langle \neg e \rangle \}}$$

$$\frac{U \models U' \quad \{U'\} s \{P'\} \quad P' \models P}{\{U\} s \{P\}}$$

Soundness

- The Hoare logic is sound.
 - If $\{U\} s \{P\}$, then $\sigma \models U$ and $(s, \sigma) \Rightarrow \tau$ imply $\tau \models P$.
- (By induction on $\{U\} s \{P\}$, subordinate coinduction in several cases.)

Completeness

- The Hoare logic is also complete.
 - If, for any $\sigma, \tau, \sigma \models U$ and $(s, \sigma) \Rightarrow \tau$ imply $\tau \models P$, then $\{U\} s \{P\}$.
- To prove this, one defines for any s, U , a trace predicate $sp(s, U)$ (the strongest postcondition), by structural recursion on s .
- Now completeness follows from these lemmata:
 - $\{U\} s \{sp(s, U)\}$. (By induction on s).
 - If $\tau \models sp(s, U)$, then $(s, hd \tau) \Rightarrow \tau$. (By induction on s .)The latter gives as an immediate corollary:
 - If, for all $\sigma, \tau, \sigma \models U$ and $(s, \sigma) \Rightarrow \tau$ imply $\tau \models P$, then $sp(s, U) \models P$.

Strongest postconditions

- Strongest postconditions:

$$\begin{aligned} sp(x := e, U) &= \langle U \rangle ** [x \mapsto e] \\ sp(\text{skip}, U) &= \langle U \rangle \\ sp(s_0; s_1, U) &= sp(s_0, U) ** sp(s_1, \text{Last}(sp(s_0, U))) \\ sp(\text{if } e \text{ then } s_t \text{ else } s_f, U) &= \langle U \rangle ** \Delta ** (sp(s_t, e \wedge U) \vee sp(s_f, \neg e \wedge U)) \\ sp(\text{while } e \text{ do } s_t, U) &= \langle U \rangle ** (\Delta ** sp(s_t, e \wedge \text{Inv}(e, s_t, U)))^\dagger ** \Delta ** \langle \neg e \rangle \end{aligned}$$

$$\frac{\tau \downarrow \sigma \quad \tau \models P}{\sigma \models \text{Last } P}$$

$$\frac{\sigma \models U}{\sigma \models \text{Inv}(e, s, U)} \quad \frac{\sigma \models \text{Last}(sp(s, e \wedge \text{Inv}(e, s, U)))}{\sigma \models \text{Inv}(e, s, U)}$$

Embedding of standard Hoare logic

- The standard Hoare logic embeds into the Hoare logic for trace-based semantics.
 - If $\{U\} s \{Z\}$ in the standard (partial correctness) Hoare logic, then $\{U\} s \{true ** \langle Z \rangle\}$.
(Could go via soundness and completeness. But there is a direct proof by induction.)

- Similarly, the total-correctness Hoare logic also embeds into our logic.
 - If $\{U\} s \{Z\}$ in the total correctness Hoare logic, then $\{U\} s \{finite ** \langle Z \rangle\}$.