

Analysis and Verification “of and with” Horn Clauses (using the system)

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Outline

Part I The Ciao approach to Analysis and verification *of Constraint Logic Programs*

- The programming language
- The analysis, verification, and testing model

Part II The Ciao approach to Analysis and verification *of other paradigms* *using Constraint Logic Programs as IR*

- CLP (Horn Clauses) as intermediate representation
- User-defined resource analysis/verif. of Java bytecode
- Energy analysis/verification of (Xmos) C programs

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Logic and constraint programming: Mid-90's:

- Prolog/CLPs (dynamic), Mercury (static), Ciao (combination).
- *Static analysis* (abstract interpretation) maturing (aliasing, modes, data sizes, execution cost, scalability, incrementality, ...)

The Ciao approach [CP'94,AADEDEBUG'97,ICLP'99,...]

- Start from a small, but very *extensible* (LP-based) kernel
 - a language-building language.
- Build gradually extensions in layers on top of it.
- Incorporating the *most useful features* from different prog. paradigms.
- Offer the *best of the dynamic and static* language approaches.
 - ▶ Provide the flexibility of dynamic languages,
 - ★ Dynamic typing, dynamic load, dynamic program modification, meta-programming, top level, call (eval), scripts, ...
 - ▶ But with *guaranteed safety and efficiency*.
 - ★ *Assertion checking*, modules, itf files, separate/incr. compilation, small executables, embeddability, high-performance, ...
- Support the programmer with a *great environment*.

Ciao Enablers

- Module system design:
 - ▶ Allows separating dynamic and static code.
 - ▶ Allows global analysis, separate/incremental compilation.
- Syntactic and semantic extension mechanism (*packages*):
 - ▶ All language features are in libraries (loaded, combined per module):
 - ★ Predicates, functions, higher order, **constraints**, objects, ...
 - ★ **Tabling**, other search rules, ASP, ... concurrency, parallelism.
 - ★ Full ISO-Prolog support –also via a library.
- The Ciao **assertions** model
 - ▶ Optional assertions, expressing rich (possibly undecidable) properties.
 - ▶ Integrated verification/certification, testing, diagnosis (in comp. loop).
 - ▶ Use throughout of *safe approx.* (abstract interpretation), “best effort.”
- Compile-time and run-time technology:
 - ▶ Analysis, partial evaluation, profiling, ...
 - ▶ Several back ends (*including Javascript*)
 - ▶ Also bytecode (abstract machine written in Ciao dialect, specializable)

High performance through optimization, not language restriction.

Extension: Constraint Logic Programming

- Natural extension of LP: very general relations between variables allowed (beyond Herbrand term equality).
- Execution inserts new constraints in the constraint store (CS).
- Constraint solver checks consistency of CS.

Example

$p(X, Y) :-$

$X \#> 5,$

$X \#< 2.$

$p(X, Y) :-$

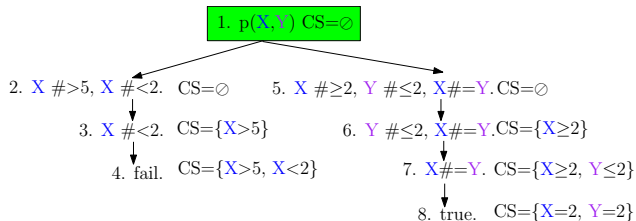
$X \#>= 2,$

$Y \#=< 2,$

$X \# = Y.$

?- $p(X, Y).$

$X = 2, Y = 2$



Extension: Tabling (OLDT resolution)

- Properties:

- ▶ Conservative extension of Prolog/SLD.
- ▶ Avoids recomputations.
- ▶ Better termination properties; easier to reason about termination.
 - ★ Ensures termination for “bounded term size” programs.
 - ★ In other cases, less dependent on clause / subgoal order.

- Applications:

- ▶ Deductive databases.
- ▶ Natural language (left recursive grammars).
- ▶ Fixpoint: program analysis, reachability analysis. . .
- ▶ Well Founded Semantics:
 - ★ A predicate can be defined based on its negation.
 - ★ Semantic web reasoning.
- ▶ . . .

CLP+Tabling

- Early work:
 - ▶ Theoretical; deductive databases, *bottom-up* deduction.
- Goal-directed, top-down poses interesting questions.
 - ▶ Existing approaches in LP: XSB, TCHR, **Ciao TCLP**.
 - ▶ Still evolving.
- Some issues:
 - ▶ Checking applicability of calls and previous solutions: entailment (vs., e.g., call variant or call abstraction)

Goal	Answers
$\{X > 3\} p(X, Y)$	$X > 3 \wedge Y = 1$
	$X > 3 \wedge Y = 2$
	$X > 5 \wedge Y = 3$

What can we say about
 $\{X > 4\} p(X, Y)$?

- ▶ Answers to new (subsumed) calls: conj. of input + answer constraints.

Goal	Answers
$\{X > 4\} p(X, Y)$	$X > 4 \wedge X > 3 \wedge Y = 1 \equiv X > 4 \wedge Y = 1$
	$X > 4 \wedge X > 3 \wedge Y = 2 \equiv X > 4 \wedge Y = 2$
	$X > 4 \wedge X > 5 \wedge Y = 3 \equiv X > 5 \wedge Y = 3$

- ▶ Non subsumed calls: cannot use stored answer constraint safely.
- ▶ Useful to *project* constraint store on call variables.

Tabled CLP applications

Some Experiments with Timed Automata

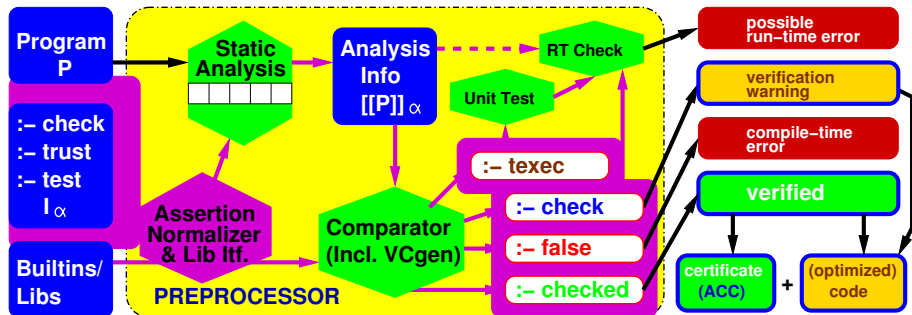
- UPPAAL is a fast tool built specifically for TA verification:
 - ▶ Developed since 1999.
- Ciao is a general-purpose, multi-paradigm language.

	Ciao TCLP	UPPAAL
Fisher 2	0	0
Fisher 3	12	1
Fisher 4	270	44
Fisher 5	10 576	4 514

- Tried to select comparable UPPAAL and Ciao options.
- Additionally: in Ciao, full programming power.

Demo: properties, types, predicates, functions, higher order,
constraints, breadth-first search, tabling, ...

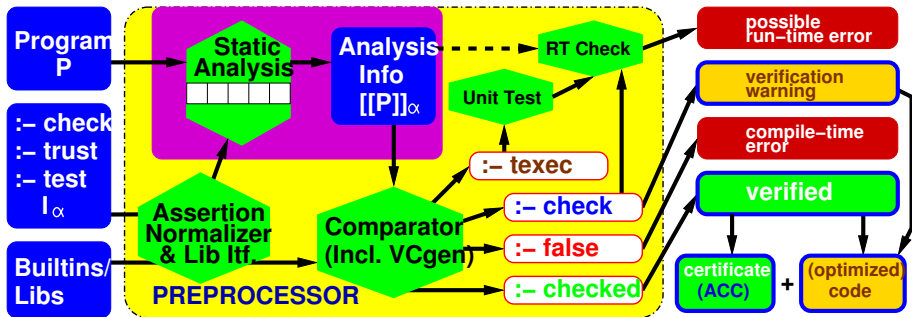
The Assertion Language



- Assertions optional, can be added at any time. Provide partial spec.
- Sets of pre/post/global triples (+ “status” field, documentation, ...).
- Used everywhere, for many purposes (incl. doc gen., foreign itf).
- System makes it worthwhile for the programmer to include them.
- Part of the programming language and “runnable.”

[BDD⁺97, PBH97, HPB99, PBH00b, MLGH09]

The Analyses (will return to them)



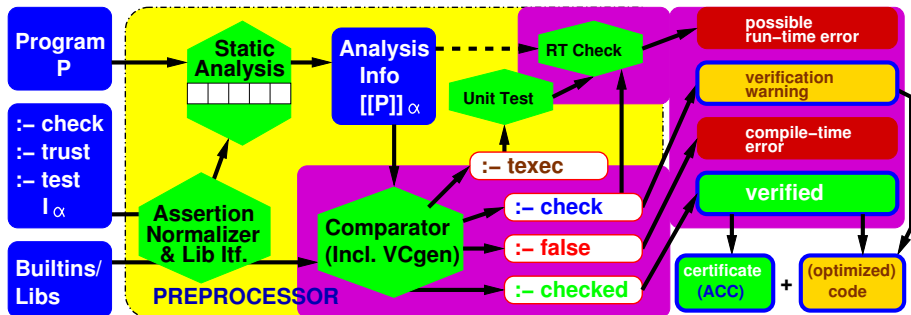
- Modular, parametric, polyvariant abstract interpretation.
- Accelerated, incremental fixpoint.
- Properties:
 - ▶ Shapes, data sizes, sharing/aliasing, CHA, determinacy, exceptions, termination, ...
 - ▶ Resources (time, memory, energy, ...), (user-defined) resources.

[MLNH07] [MH92, BGH99, PH96, HPMS00, NMLH07] [MGH94, BCHP96, PH00, BdIBH⁺01, PCPH06, PCPH08]

[MH89, MH91, DLGH97, VB02, BLGH04, LGBH05, NBH06, MSHK07] [MLH08, MKSH08, MMLH⁺08, MHKS08, MKH09, LG

[DLH09, LCHD04, LCHD06, DLGH04, DLGH07, NMLGH07, MLGH08, NMLH08, NMLH09, LCHD10, SLBH12, LKSL12, S

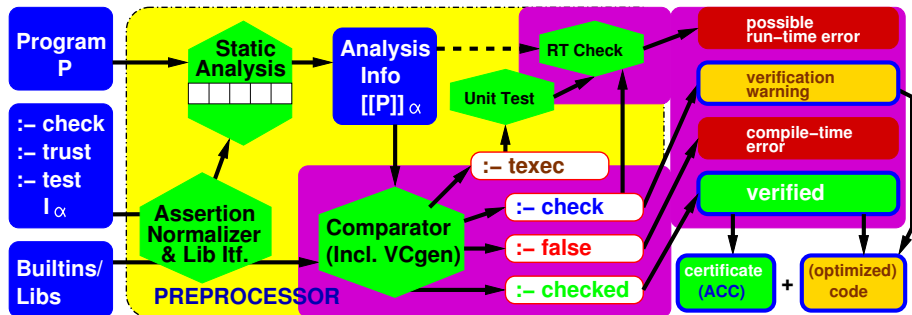
Integrated Static/Dynamic Debugging and Verification



	Definition	Sufficient condition
P is prt. correct w.r.t. \mathcal{I}_α if	$\alpha([P]) \leq \mathcal{I}_\alpha$	$[P]_{\alpha^+} \leq \mathcal{I}_\alpha$
P is complete w.r.t. \mathcal{I}_α if	$\mathcal{I}_\alpha \leq \alpha([P])$	$\mathcal{I}_\alpha \leq [P]_{\alpha^=}$
P is incorrect w.r.t. \mathcal{I}_α if	$\alpha([P]) \not\leq \mathcal{I}_\alpha$	$[P]_{\alpha^=} \not\leq \mathcal{I}_\alpha$, or $[P]_{\alpha^+} \cap \mathcal{I}_\alpha = \emptyset \wedge [P]_{\alpha^=} \neq \emptyset$
P is incomplete w.r.t. \mathcal{I}_α if	$\mathcal{I}_\alpha \not\leq \alpha([P])$	$\mathcal{I}_\alpha \not\leq [P]_{\alpha^+}$

[BDD⁺97, HPB99, PBH00c, PBH00a, HPBLG03, HALGP05, PCPH06, PCPH08, MLGH09]

Integrated Static/Dynamic Debugging and Verification

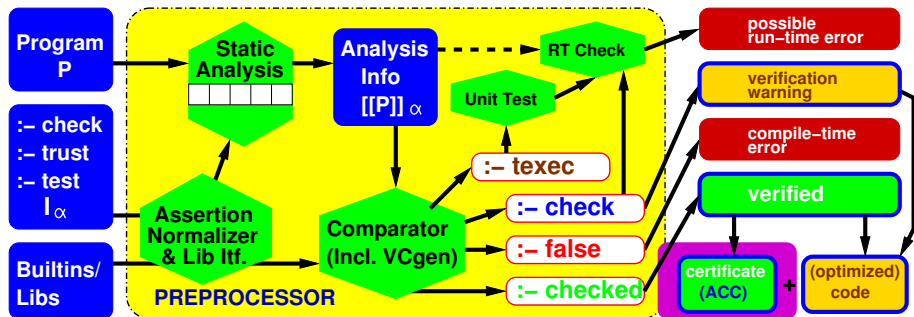


- Based throughout on the notion of *safe approximation* (abstraction).
- Run-time checks generated for *parts* of asserts. not verified statically.
- Diagnosis (for both static and dynamic errors).
- Comparison not always trivial: e.g., resource debugging/certification
 - ▶ Need to compare functions.
 - ▶ “Segmented” answers.

[BDD⁺97, HBP99, PBH00c, PBH00a, HPBLG03, HALGP05, PCPH06, PCPH08, MLGH09]

Demo: assertions, static errors (types, data sizes, procedure cost, non-determinacy, ...), run-time check generation, certification, unit tests...

Abstraction-based Certification, Abstraction-Carrying Code



PRODUCER

CONSUMER

$\llbracket P \rrbracket_\alpha = \text{Analysis} = \mathbf{fip}(\text{analysis_step})$

Certificate $\subset \llbracket P \rrbracket_\alpha$
 Certificate
 Safety Policy

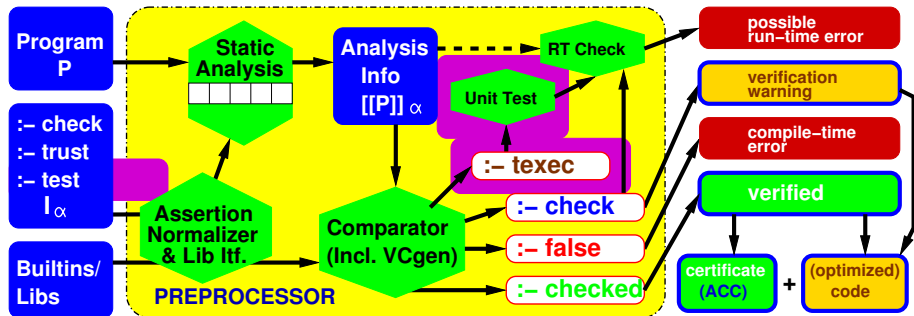
→

Checker = *analysis_step*

- Interesting extensions: reduced certificates, incrementality, ...

[APH05, HALGP05, AAPH06]

Integration of Testing

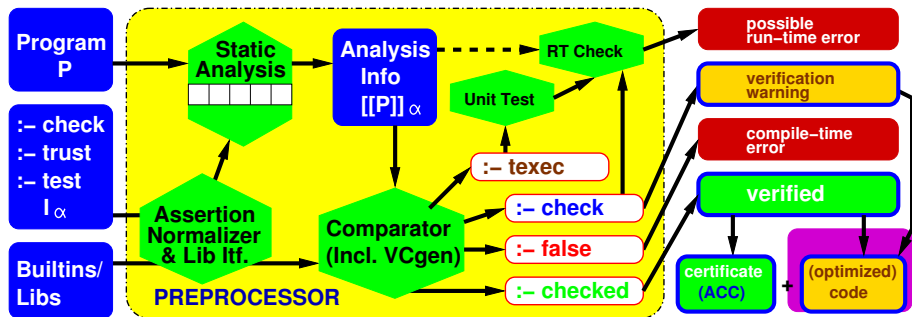


Many interactions within the integrated framework:

- (Unit) tests are part of the assertion language:
`:- test Pred [:Precond] [=>Postcond] [+CompExecProps].`
- Parts of unit tests that can be verified at compile-time are deleted.
- Unit testing uses the run-time assertion-checking machinery.
- Unit tests also provide test cases for the run-time checks.
 - ▶ Assertions checked by unit testing, even if not conceived as tests.

[MLGH09]

Optimization



- Source-level optimizations:
 - ▶ Partial evaluation, (multiple) (abstract) specialization, ...
 - Low-level optimizations (e.g., dynamic check elimination, unboxing):
 - ▶ Use of specialized instructions.
 - ▶ Optimized native code generation.
- obtaining close-to-C performance for declarative languages (Ciao).
- Parallelization. Granularity control.

[GH91, PH97, PH03, PHG99, PAH06] [PH99, MBdBH99, BGH99, CCH08, MKSH08] [MCH04, CMM⁺06]

Discussion: The Ciao Approach [AADEBUG'97, etc.]

- Approaches prior to Ciao had what we perceived as limitations:
 - ▶ limited the properties which may appear in specifications, or
 - ▶ checked specifications only at run-time or only at compile-time, or
 - ▶ were not automatic, or required assertions for all predicates, or ...
- The Ciao approach – solution to static/dynamic conundrum, which:
 - ▶ Integrates automatic compile-time and run-time checking of assertions.
 - ▶ Allows using assertions in only some parts of the program.
 - ▶ Deals *safely* with complex properties (beyond, e.g., traditional types).

Allows “modern” (agile/extreme/...) programming, “Scripts to Ps:”

- ▶ Develop program and specifications gradually, not necessarily in sync.
 - ▶ Both can be incomplete (including types).
 - ★ Temporarily use spec (including tests) as implementation.
 - ▶ Go from types, to more complex assertions, to full specifications.
- Assertion language design is important: many roles, used throughout.
 - Assertions, properties in source language; “seamless integration.”
 - Performance through optimization, not language restriction.

Discussion: Comparison with *Classical* Types

“Traditional” Types	Ciao Assertion-based Model
“Properties” limited by decidability	Much more general property language
May need to limit prog. lang.	No need to limit prog. lang.
“Untypable” programs rejected	Run-time checks introduced
(Almost) Decidable	Decidable + Undecidable(approximated)
Expressed in a different language	Expressed in the source language
Types must be defined	Types can be defined or inferred
Assertions are only of type “check”	“check”, “trust”, ...
Type signatures & assertions different	Type signatures <i>are</i> assertions

- Some key issues:
 - Safe / Sound approximation*
 - Abstract Interpretation*
 - Suitable assertion language*
 - Powerful abstract domains*
- Works best when properties and assertions can be expressed in the source language (i.e., source lang. supports *predicates, constraints*).

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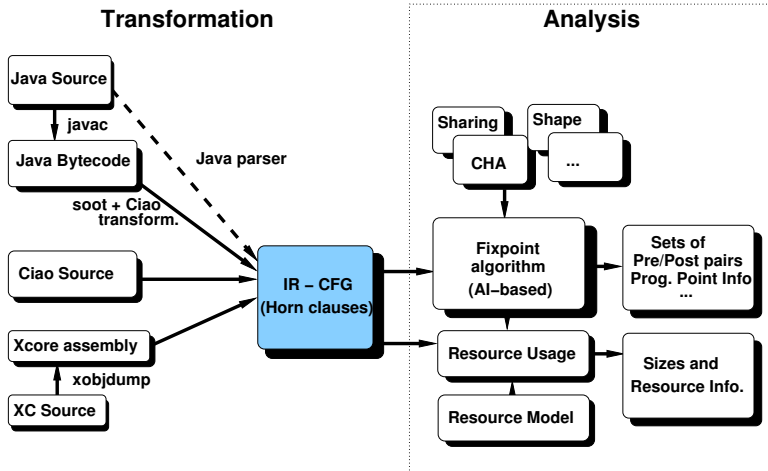
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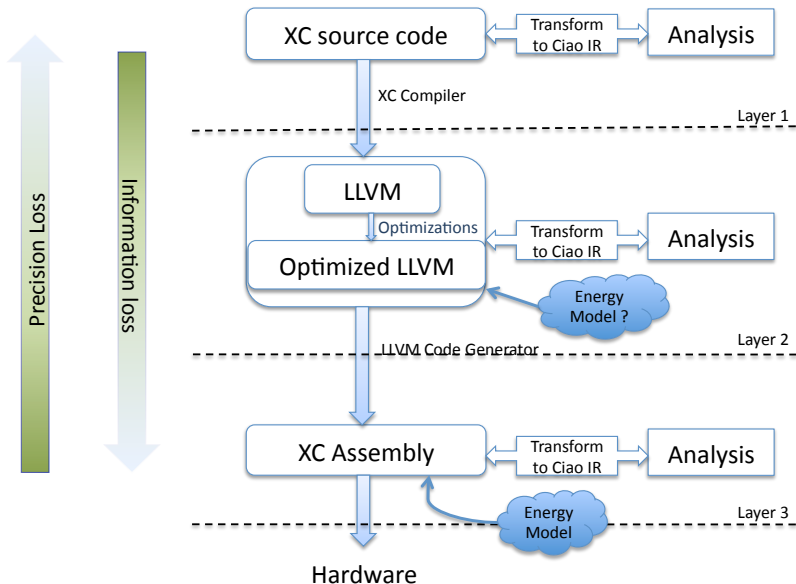
Intermediate Representation: (Constraint) Horn Clauses

[MLNH07]



- Allows supporting multiple languages / paradigms.
- Used for all analyses: aliasing, CHA/shape/types, data sizes / resources, etc.
- Based on “blocks:” each block represented as a *Horn clause*.

IR Issues: IR Level Trade-offs



IR Issues: Approaches to Performing the Transformation

- The transformation (akin to *Abstract Compilation*):
 - ▶ **Source:** Program P in L_P + (possibly abstract) Semantics of L_P
 - ▶ **Target:** A (C) Horn Clause program capturing the semantics of P
- Some approaches to performing the transformation:
 - ▶ Direct transformation into block-based intermediate representation.
 - ★ More control but correctness proof more indirect.
 - ★ Used in the following (translation to a Ciao program).
 - ★ Can add assertions to help analysis (sizes, metrics, resource models, ..).
 - ▶ Partial evaluation of instrumented interpreters + slicing.
 - ★ Systematic construction from small- and big-step semantics.
 - ★ Correctness proof more direct.
 - ★ Less automatic?

Some evidence that the two approaches can produce similar results.

- Cf. John Gallagher's talk!

Generating the Intermediate Representation

- Specifics for Java:
 - ▶ Control flow graph construction from bytecode representation.
 - ▶ Elimination of stack variables.
 - ▶ Conversion to three-address statements.
 - ▶ Explicit representation of this and ret as extra block parameters.
- Specifics for XC:
 - ▶ Control flow graph construction from ISA (or LLVM IR) representation.
 - ▶ Resolving branching to predicates with multiple clauses.
 - ▶ Inferring block parameters.
- Some common tasks:
 - ▶ Generation of block-based CFG.
 - ▶ SSA transformation (e.g., splitting of input/output param).
 - ▶ Conversion of loops into recursions among blocks.
 - ▶ Branching, cases, dynamic dispatch → blocks w/same signature.
 - ▶ Conversion to horn clauses.

Java Example 1: sending SMSs

```
public class CellPhone {
void sendSms(SmsPacket smsPk,
            Encoder enc,
            Stream stm) {
if (smsPk != null) {
stm.send(
    enc.format(smsPk.sms));
sendSms(smsPk.next, enc, stm);
}}}
```

```
class SmsPacket{
String sms;
SmsPacket next;
}
```

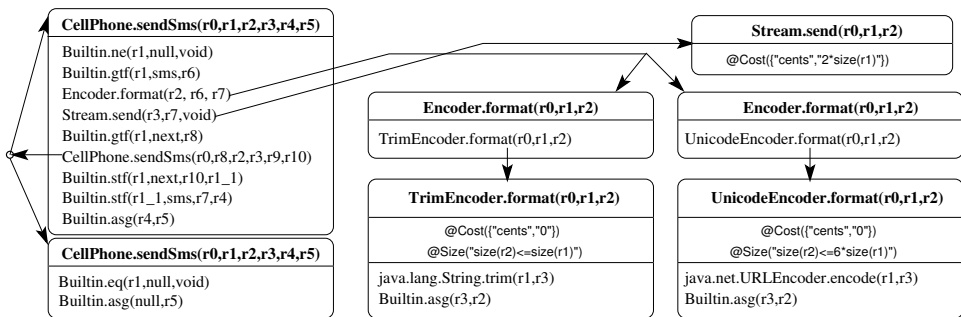
```
abstract class Stream{
@Cost({"cents", "2*size(data)"})}
native void send(String data);
}
```

```
interface Encoder{
String format(String data);
}
```

```
class TrimEncoder implements Encoder{
@Cost({"cents", "0"})
@Size("size(ret)<=size(s)")
public String format(String s){
return s.trim();
}}
```

```
class UnicodeEncoder implements Encoder{
@Cost({"cents", "0"})
@Size("size(ret)<=6*size(s)")
public String format(String s){
return java.net.URLEncoder.encode(s)
```

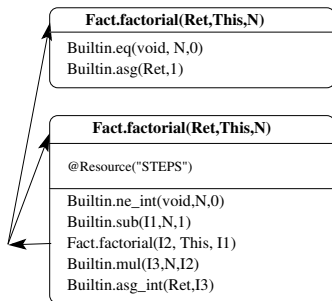
Java Example 1: sending SMSs – IR



- Internal representation: **basic block** → **Horn clause**.
- Annotations (since Java 1.5) are preserved in the bytecode so they can be carried over to our IR.

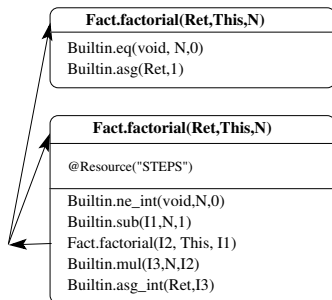
Java Example 2: Factorial

```
@Resources({ Resource.STEPS})
public class Fact
{
    public int factorial(int n) {
        if (n == 0)
            return 1;
        else
            return n * factorial(n - 1);
    }
}
```



Source code → Basic blocks.

Java Example 2: Factorial



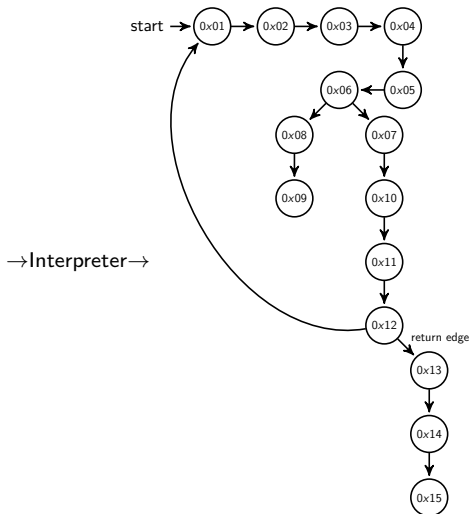
```
:- entry 'Fact.factorial'/3:var*atm*num.  
:- resource 'STEPS'.  
'Fact.factorial'(Ret, This, N):-  
    eq_int(void,N,int,0,int),  
    asg_int(Ret,int,1,int).  
  
'Fact.factorial'(Ret, This, N):-  
    ne_int(void,N,int,0,int),  
    sub(I1,int,N,int,1,int),  
    Fact.factorial(I2,This,I1),  
    mul(I3, int,N,int,I2,int),  
    asg_int(Ret,int,I3,int).
```

- Intermediate representation: [basic block](#) → [Horn clause](#).
- Annotations (since Java 1.5) are preserved in the bytecode so they can be carried over to our IR.

Xcore Example: Control Flow Graph (CFG)

<fact>:

0x01: entsp (u6)	0x2
0x02: stw (ru6)	r0, sp[0x1]
0x03: ldw (ru6)	r1, sp[0x1]
0x04: ldc (ru6)	r0, 0x0
0x05: lss (3r)	r0, r0, r1
0x06: bf (ru6)	r0, 0x1 <0x08>
0x07: bu (u6)	0x2 <0x10>
0x08: mkmsk (rus)	r0, 0x1
0x09: retsp (u6)	0x2
0x10: ldw (ru6)	r0, sp[0x1]
0x11: sub (2rus)	r0, r0, 0x1
0x12: bl (u10)	-0xc <fact>
0x13: ldw (ru6)	r1, sp[0x1]
0x14: mul (l3r)	r0, r1, r0
0x15: retsp (u6)	0x2



Block Representation

Basic block

A basic block is a maximal sequence S of consecutive nodes G in CFG, starting from node n and ending in node m such that:

$$(\forall k \in S / \{n, m\}. \text{outEdges}(k) = 1 \wedge \text{inEdges}(k) = 1) \wedge \\ \text{outEdges}(n) = 1 \wedge \text{inEdges}(m) = 1$$

- Initial block starts from the entry node.
- Dead code elimination.

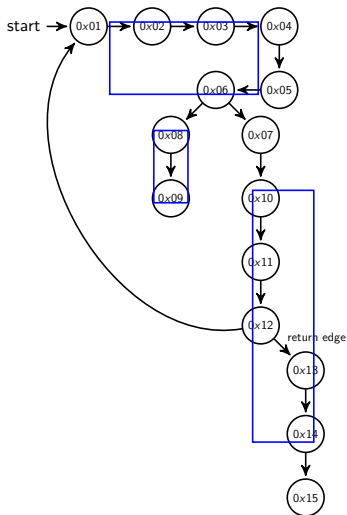
Xcore Example: Block Representation

<fact>

```
0x01: entsp (u6)    0x2
0x02: stw (ru6)    r0, sp[0x1]
0x03: ldw (ru6)    r1, sp[0x1]
0x04: ldc (ru6)    r0, 0x0
0x05: lss (3r)     r0, r0, r1
0x06: bf (ru6)     r0, 0x1 <0x08>
```

```
0x07: bu (u6)      0x2 <0x10>
0x10: ldw (ru6)    r0, sp[0x1]
0x11: sub (2rus)   r0, r0, 0x1
0x12: bl (u10)     -0xc <fact>
0x13: ldw (ru6)    r1, sp[0x1]
0x14: mul (l3r)    r0, r1, r0
0x15: retsp (u6)   0x2
```

```
0x08: mkmsk (rus)  r0, 0x1
0x09: retsp (u6)   0x2
```



Xcore Example: Block Representation

```
fact :-  
0x01: entsp(0x2)  
0x02: stw(r0, sp[0x1])  
0x03: ldw(r1, sp[0x1])  
0x04: ldc(r0, 0x0)  
0x05: lss(r0, r0, r1)  
0x06: bf(r0, 0x1 <0x08>)  
    branch(bf0, bf1)
```

```
bf1 :-  
0x07: bu(0x2 <0x10>)  
0x10: ldw(r0, sp[0x1])  
0x11: sub(r0, r0, 0x1)  
0x12: bl(-0xc <fact>)  
    call(fact)  
0x13: ldw(r1, sp[0x1])  
0x14: mul(r0, r1, r0)  
0x15: retsp(0x2)
```

```
bf0 :-  
0x08: mkmsk(r0, 0x1)  
0x09: retsp(0x2)
```

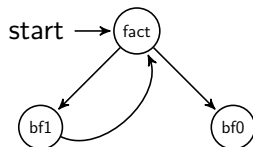
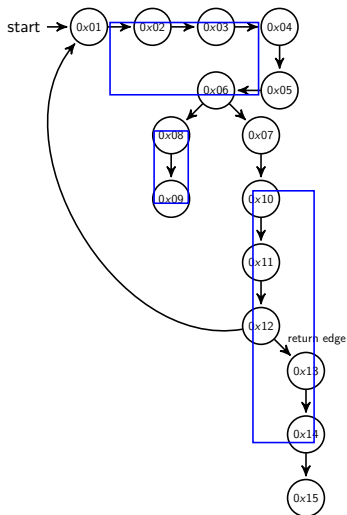


Figure: Block Control Flow Graph

Xcore Example: Horn Clause IR

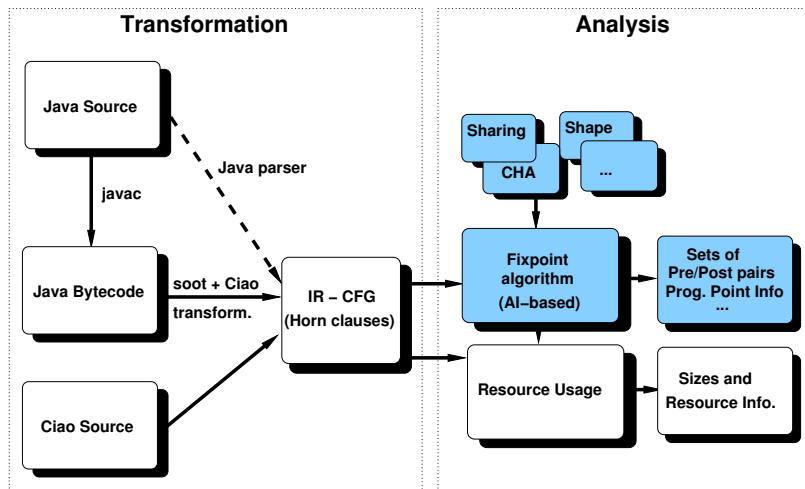


```
:- entry fact/2 : int * var.
fact(R0,R0_3):-
  entsp(0x2),
  stw(R0,Sp0x1),
  ldw(R1,Sp0x1),
  ldc(R0_1,0x0),
  lss(R0_2,R0_1,R1),
  bf(R0_2,_),
  bf01(R0_2,Sp0x1,R0_3,R1_1).
```

```
bf01(1,Sp0x1,R0_4,R1):-
  bu(_),
  ldw(R0_1,Sp0x1),
  sub(R0_2,R0_1,0x1),
  bl(_),
  fact(R0_2,R0_3),
  ldw(R1,Sp0x1),
  mul(R0_4,R1,R0_3),
  retsp(0x2).
```

```
bf01(0,Sp0x1,R0,R1):-
  mkmsk(R0,0x1),
  retsp(0x2).
```

Fixpoint-based Analyzers



[MH92, BGH99, PH96, HPMS00, NMLH07] [MGH94, BCHP96, PH00, BdIBH⁺01, PCPH06, PCPH08]

[MH89, MH91, DLGH97, VB02, BLGH04, LGBH05, NBH06, MSHK07]

[MLH08, MKSH08, MMLH⁺08, MHKS08, MKH09, LGBH10, MLLH08] [SLBH13, LKSG13, SLH13]

Efficient, Parametric Fixpoint Algorithm

- **Generic framework** for implementing analyses: given abstract domain, computes $\text{lfp}(S_P^\alpha) = \llbracket P \rrbracket_\alpha$, s.t. $\llbracket P \rrbracket_\alpha$ safely approximates $\llbracket P \rrbracket$.
- It maintains and computes as a result (simplified):
 - ▶ **A call-answer table**: with (multiple) entries $\{block : \lambda_{in} \mapsto \lambda_{out}\}$.
 - ★ Exit states for calls to *block* satisfying precondition λ_{in} meet postcond λ_{out} .
 - ▶ **A dependency arc table**: $\{A : \lambda_{inA} \Rightarrow B : \lambda_{inB}\}$.
 - ★ Answers for call $A : \lambda_{inA}$ depend on the answers for $B : \lambda_{inB}$:
(if exit for $B : \lambda_{inB}$ changes, exit for $A : \lambda_{inA}$ possibly also changes).
 - ★ $Dep(B : \lambda_{inB}) =$ the set of entries depending on $B : \lambda_{inB}$.
- Characteristics:
 - ▶ **Precision**: context-sensitivity / multivariance, prog. point info, ...
 - ▶ **Efficiency**: memoization, dependency tracking, SCCs, base cases, ...
 - ▶ **Genericity**: abstract domains are plugins, configurable, widening, ...
 - ▶ Handles mutually recursive methods.
 - ▶ Modular and *incremental*.
 - ▶ Handles library calls, externals, ...

Essentially efficient, incremental, (abstract) OLDT resolution.

CFG traversal

- Blocks are nodes; edges are invocations.
- Top-down traversal of this CFG, starting from entry point.
- Within each block: sequence of builtins, handled in the domain.
- Inter-block calls/edges: *project*, *extend*, etc. (next slide).
- As graph is traversed, triples $(block, \lambda_{in}, \lambda_{out})$ are stored for each block in a *memo table*.
- Memo table entries have status $\in \{fixpoint, approx., complete\}$.
- Iterate until all *complete*.

Interprocedural analysis / recursion support

- **Project** the caller state over the actual parameters,
- find all the **compatible implementations** (blocks),
- **rename** to their formal parameters,

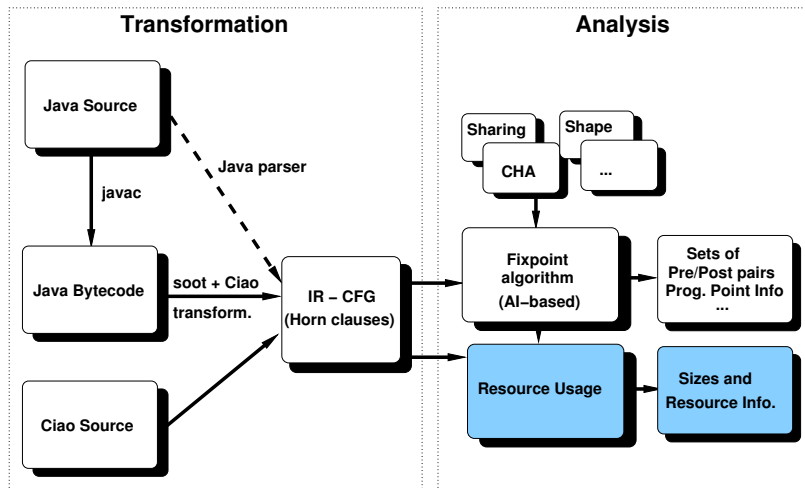
... abstractly execute each compatible block, ...

- calculate the **least upper bound** of the partial results of each block (if “monovariant on success” flag),
- **rename back** to the actual parameters and, finally
- **extend** (reconcile) return state into calling state.

Speeding up convergence

- Analyze non-recursive blocks first, use as starting λ_{out} in recursions.
- Blocks derived from conditionals treated specially (no *project* or *extend* operations required).
- The $(block, \lambda_{in}, \lambda_{out})$ tuples act as a cache that avoids recomputation.
- Use strongly-connected components (on the fly).

Resource Analysis



[DLH90, LGHD94, LGHD96, DLGHL94, DLGHL97, NMLGH07, MLNH07, MLGCH08, NMLH08]

[NMLH09, LGDB10, SLBH13, LKSGL13, SLH13]

Analysis/Debugging/Verification of Resources

Automatically infer upper/lower bounds on the usage that a program makes of a general notion of various (*user-definable*) resources.

- Examples:
 - ▶ Memory, execution time, execution steps, data sizes.
 - ▶ Bits sent or received over a socket, SMSs sent or received, accesses to a database, calls to a procedure, files left open, money spent, ..
 - ▶ **Energy consumed**, ...
- Approach:
 - ① Programmer defines via *assertions* resource-related properties for basic procedures (e.g., instructions, bytecodes, libraries).
 - ② System infers the resource usage bounds for rest of program as **functions of input data sizes**.
- Involved properties normally undecidable → approximation required (**bounds** that are safe and also as accurate as possible).
- Applications: performance debugging and verification, resource-oriented optimization, granularity control in parallelism, ...

[NMLGH07, NMLH09]

User-definable aspects of the analysis

- A *cost model* defines an *upper/lower bound cost* for primitive operations (e.g., methods, bytecode instructions).

- ▶ Provided by the user, via *the assertion language*.

```
@Cost("cents", "2*size(data)")  
public native void Stream.send(java.lang.String data);
```

- ▶ Some predefined in system libraries.

For platform-dependent resources such as execution time or energy consumption model needs to consider low level factors.

- Assertions:

- ▶ Also used to provide other inputs to the resource analysis such as argument sizes, size metrics, etc. if needed.
- ▶ Also allow improving the accuracy and scalability of the system.
- ▶ Output of resource analysis also expressed via assertions.
- ▶ Used additionally to state resource-related specifications which allows finding bugs, verifying, certifying, etc.

The Assertion Language (*simplified* grammar, Java)

```
 $\langle primitive\_assrt \rangle ::= primitive\_name(var^*)\langle assrt \rangle^*$   
 $\langle assrt \rangle ::=$   
|  $@requires ( \langle prop \rangle^* )$   
|  $@ensures ( \langle prop \rangle^* )$   
|  $@cost ( \langle resource\_usage \rangle^* )$   
|  $@if ( \langle prop \rangle^* ) \{ \langle prop \rangle^* \} [ cost ( \langle resource\_usage \rangle^* ) ]$   
 $\langle resource\_usage \rangle ::= res\_usage(res\_name, \langle expr \rangle)$   
  
 $\langle prop \rangle ::=$   
|  $type$   
|  $size(var, \langle sz\_metric \rangle, \langle expr \rangle)$   
|  $size\_metric(var, \langle sz\_metric \rangle)$   
  
 $\langle expr \rangle ::=$   
|  $\langle expr \rangle \langle bin\_op \rangle \langle expr \rangle \mid (\sum \mid \prod) \langle expr \rangle$   
|  $\langle expr \rangle^{\langle expr \rangle} \mid \log_{num} \langle expr \rangle \mid - \langle expr \rangle$   
|  $\langle expr \rangle! \mid \infty \mid num$   
|  $size([\langle sz\_metric \rangle], arg(r num))$   
 $\langle bin\_op \rangle ::= + \mid - \mid \times \mid / \mid \%$   
  
 $\langle sz\_metric \rangle ::= int \mid ref \mid \dots$ 
```

Overview of the Analysis

- 1 Pre-analysis phase using the fixpoint analyzers:
 - ▶ Class hierarchy analysis simplifies CFG and improves overall precision.
 - ▶ Sharing analysis for correctness (conservative: only when there is no sharing among data structures –currently limited to acyclic).
 - ▶ *Determinacy* information inferred and used to obtain tighter bounds.
 - ▶ *Non-failure* (no exceptions) inferred for non-trivial lower bounds.
- 2 Set up recurrence equations representing the size of each output argument as a function of the input data sizes.
 - ▶ Data dependency graphs determine *relative* sizes of variable contents. (Size measures are derived from inferred shape information.)
- 3 Compute upper bounds to the solutions of these recurrence equations to obtain bounds on output argument **sizes**.
 - ▶ We have a simple recurrence solver, although the system can easily interface with tools like Parma, PUBS, Mathematica, Matlab, etc.
- 4 Use the size information to set up recurrence equations representing the computational cost of each block and compute upper bounds to their solutions to obtain **resource usage**.

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Example: sending SMSs

```
public class CellPhone {  
    void sendSms(SmsPacket smsPk,  
                Encoder enc,  
                Stream stm) {  
        if (smsPk != null) {  
            stm.send(  
                enc.format(smsPk.sms));  
            sendSms(smsPk.next, enc, stm);  
        }  
    }  
}
```

```
class SmsPacket{  
    String sms;  
    SmsPacket next;  
}
```

```
abstract class Stream{  
    @Cost({"cents", "2*size(data)"})}  
    native void send(String data);  
}
```

```
interface Encoder{  
    String format(String data);  
}
```

```
class TrimEncoder implements Encoder{  
    @Cost({"cents", "0"})  
    @Size("size(ret)<=size(s)")  
    public String format(String s){  
        return s.trim();  
    }  
}
```

```
class UnicodeEncoder implements Encoder{  
    @Cost({"cents", "0"})  
    @Size("size(ret)<=6*size(s)")  
    public String format(String s){  
        return java.net.URLEncoder.encode(s)
```


Example (I)

- 1 System takes by default size of input data: $size(smsPk) = n$.
 - ▶ Result will be parametric on this.
- 2 The number of characters *sent* depends on the formatting done by the different encoders:
 - ▶ The user indicates that the encoding in `TrimEncoder` results in a smaller or equal (output) string.

```
class TrimEncoder implements Encoder{
    @Size(" size(ret)<=size(s)")
    public String format(String s){
```

- ▶ And that the result of `UnicodeEncoder` can be up to 6 times larger (`\uxxxx`) than the one received.

```
class UnicodeEncoder implements Encoder{
    @Size(" size(ret)<=6*size(s)")
    public String format(String s){
```

Example (II)

- 3 After setting up and solving the size equations the system obtains that the upper bound on the number of characters sent is:

$$\max(6, 1) * n = 6 * n = 6 * \text{size}(\text{smsPk})$$

- 4 The analysis establishes then (cost) recurrences for every method:

$$\text{Cost}_{\text{sendSms}}(r0, 0, r2, r3) = 0$$

$$\text{Cost}_{\text{sendSms}}(r0, r1, r2, r3) = \text{cost of sending a char} \times \text{Cost}_{\text{sendSms}}(r0, r1 - 1, r2, r3)$$

where $r0, r1, r2$, and $r3$ represent the size of This, SmsPk, enc, and stm, respectively.

- 5 Given that we are charged 2 cents per character sent:

```
@Cost({ "cents" , "2 * size ( data )" })  
native void send( String data );
```

$$\text{Cost}_{\text{sendSms}}(r0, 0, r2, r3) = 0$$

$$\text{Cost}_{\text{sendSms}}(r0, r1, r2, r3) = 2 \times \underbrace{6 \times (r1 - 1)}_{\text{character size}} \times \text{Cost}_{\text{sendSms}}(r0, r1 - 1, r2, r3)$$

and the total cost of the `sendSMS` method is $6 \times r1^2 - 6 \times r1$ cents.

Some results (Java)

Program	Resource(s)	t	Resource Usage Func.	Metric
BST	Heap usage	367	$O(2^n)$	$n \equiv$ tree depth
CellPhone	SMS monetary cost	386	$O(n^2)$	$n \equiv$ packets length
Client	Bytes received and	527	$O(n)$	$n \equiv$ stream length
	bandwidth required		$O(1)$	—
Dhystone	Energy consumption	759	$O(n)$	$n \equiv$ int value
Divbytwo	Stack usage	219	$O(\log_2(n))$	$n \equiv$ int value
Files	Files left open and	649	$O(n)$	$n \equiv$ number of files
	Data stored		$O(n \times m)$	$m \equiv$ stream length
Join	DB accesses	460	$O(n \times m)$	$n, m \equiv$ table records
Screen	Screen width	536	$O(n)$	$n \equiv$ stream length

- Different complexity functions, resources, types of loops/recursion, etc.

Some results (Ciao)

Program	Resource	Usage Function	Metrics	Time
client	"bits received"	$\lambda x.8 \cdot x$	length	186
color_map	"unifications"	39066	size	176
copy_files	"files left open"	$\lambda x.x$	length	180
eight_queen	"queens movements"	19173961	length	304
eval_polynom	"FPU usage"	$\lambda x.2.5x$	length	44
fib	"arith. operations"	$\lambda x.2.17 \cdot 1.61^x + 0.82 \cdot (-0.61)^x - 3$	value	116
grammar	"phrases"	24	length/size	227
hanoi	"disk movements"	$\lambda x.2^x - 1$	value	100
insert_stores	"accesses Stores"	$\lambda n, m.n + k$	length	292
	"insertions Stores"	$\lambda n, m.n$		
perm	"WAM instructions"	$\lambda x.(\sum_{i=1}^x 18 \cdot x!) + (\sum_{i=1}^x 14 \cdot \frac{x!}{i}) + 4 \cdot x!$	length	98
power_set	"output elements"	$\lambda x.\frac{1}{2} \cdot 2^{x+1}$	length	119
qsort	"lists parallelized"	$\lambda x.4 \cdot 2^x - 2x - 4$	length	144
send_files	"bytes read"	$\lambda x, y.x \cdot y$	length/size	179
subst_exp	"replacements"	$\lambda x, y.2xy + 2y$	size/length	153
zebra	"resolution steps"	30232844295713061	size	292

Interesting Resource: Execution Time

- Important: e.g., verification of real-time constraints.
- Very hard in current architectures, (e.g., worst-case cache behavior).
 - ▶ Certainly feasible in simple processors and with caches turned off.
 - ▶ Our approach is *complementary* to accurate WCET models, which consider cache behavior, pipeline state, etc. (inputs to us).
- Approach:
 - ▶ Obtain timing model of abstract machine instructions through a one-time profiling phase (results provided as assertions).
 - ★ Includes fitting constants in a function if the execution time depends on the argument's properties.
 - ▶ Static cost analysis phase which infers a function which returns (bounds on) the execution time of program for given input data sizes.

[MLGCH08]

First Phase Output

Cost assertions automatically generated in first phase and stored to make the instruction execution costs available to the static analyzer.

Examples

```
:- true pred unify_variable(A, B): int(A), int(B)
  + (cost(ub, exectime, 667.07),
     cost(lb, exectime, 667.07)).

:- true pred unify_variable(A, B): var(A), gnd(B)
  + (cost(ub, exectime, 233.3),
     cost(lb, exectime, 233.3)).

:- true pred unify_variable(A, B): list(A),list(B)
  + cost(ub, exectime, 271.58+284.34*length(A)).    ...
```

Observed and Estimated Execution Time (Intel)

Pr. No.	Cost. App.	Est.	Prf.	Intel (μ s)		
				Obs.	D. %	Pr.D. %
1	E	110	110	113	-2.4	-2.4
2	E	69	69	71	-2.3	-2.3
3	E	1525	1525	1576	-3.3	-3.3
4	E	1501	1501	1589	-5.7	-5.7
5	E	2569	2569	2638	-2.7	-2.7
6	E	1875	1875	2027	-7.8	-7.8
7	E	1868	1868	1931	-3.3	-3.3
8	L	43	68	81	-67.2	-17.8
	U	3414	3569	3640	-6.4	-2.0
9	L	54	79	91	-54.6	-14.8
	U	3414	3694	4011	-16.2	-8.2
10	L	135	142	124	8.6	13.7
	U	7922	2937	2858	120.6	2.7
11	L	216	138	111	72.3	22.5
	U	226	216	162	34.0	29.5

Resource Analysis as an Abstract Interpretation

[SLH13, SLBH13]

- In the classical CiaoPP resource analysis the last steps (setting up and solving recurrences) were not implemented as an abstract domain.
- We have now defined, implemented and integrated the resource analysis as an *abstract domain* (a plugin of the generic fixpoint).
- We get all the good features of the AI framework for free:
 - ▶ Multivariance: e.g., separate different call patterns for same block:
`sort(1st(int),var) ... sort(1st(flt),var) ... sort(var,1st(int))`
 - ▶ Easier combination with other domains.
 - ▶ Easier integration w/static debugging/verification and rt-checking.
 - ▶ Many other engineering advantages.
- New domain for size analysis (*sized types*) that infers bounds on the size of data structures *and substructures*.
 - ▶ Size: number of rule applications in type/shape definition.
- Used in the XC energy analysis.

The Sized Types Abstract Domain

[SLBH13]

Sized types are representations of data shape information including both lower and upper bounds on the size of the corresponding terms and their subterms at any position and depth.

- Derived from the *regular types* inferred for program variables.
- If τ is a regular type, $sized(\tau)$ is its corresponding sized type:

$listnum$	$sized(listnum)$
$listnum \rightarrow []$	$listnum^{(\alpha,\beta)} \left(num_{\langle \cdot, 1 \rangle}^{(\gamma,\delta)} \right)$
$listnum \rightarrow [num \mid listnum]$	

- The superscripts (*size bound variables*) express bounds on the number of rule (functor) applications.
 $\{ [1,2,3,4], [2,4] \}$ $listnum^{(3,5)} \left(num_{\langle \cdot, 1 \rangle}^{(1,4)} \right)$
- Size analysis infers *relations (inequations)* among the *size bound variables* of the sized types occurring at different argument positions.

Experimental Results

Prog.	Resource An. (LB)			Resource An. (UB)				An. Time (s)		
	New	Prev.		New	Prev.	RAML		New	Prev.	
append	α	α	=	β	β	=	β	=	1.00	0.53
appAll	$a_1 a_2 a_3$	a_1	+	$b_1 b_2 b_3$	∞	+	$b_1 b_2 b_3$	=	2.41	0.67
coupled	μ	0	+	ν	∞	+	ν	=	1.37	0.64
dyade	$\alpha_1 \alpha_2$	$\alpha_1 \alpha_2$	=	$\beta_1 \beta_2$	$\beta_1 \beta_2$	=	$\beta_1 \beta_2$	=	1.66	0.62
erathos	α	α	=	β^2	β^2	=	β^2	=	2.25	0.77
fib	ϕ^μ	ϕ^μ	=	ϕ^ν	ϕ^ν	=	infeas.	+	1.06	0.67
hanoi	1	0	+	2^ν	∞	+	infeas.	+	0.82	0.60
isort	α^2	α^2	=	β^2	β^2	=	β^2	=	1.68	0.62
isort1	a_1^2	a_1^2	=	$b_1^2 b_2$	∞	+	$b_1^2 b_2$	=	2.55	0.67
lisfact	$\alpha \gamma$	α	+	$\beta \delta$	∞	+	unkn.	?	1.39	0.64
listnum	μ	μ	=	ν	ν	=	unkn.	?	1.19	0.58
minsort	α^2	α	+	β^2	β^2	=	β^2	=	1.94	0.67
nub	a_1	a_1	=	$b_1^2 b_2$	∞	+	$b_1^2 b_2$	=	3.61	0.91
part	α	α	=	β	β	=	β	=	1.70	0.65
zip3	$\min(\alpha_i)$	0	+	$\min(\beta_i)$	∞	+	β_3	+	2.48	0.57

Energy Consumption Analysis

- Specialize the generic resource analysis by encoding energy models: provide cost and size assertions for each individual instruction.
- Some energy models:

- ▶ Java bytecode energy consumption models available for simple processors –upper bound consumption per bytecode in joules:

Opcode	Inst. Cost in μJ	Mem. Cost in μJ	Total Cost in in μJ
iadd	.957860	2.273580	3.23144
isub	.957360	2.273580	3.230.94
...

- ▶ More sophisticated *ISA-level energy models* developed w/Bristol & XMOS (based on “Tiwari” model).
- The CiaoPP resource analysis then generates at compile time safe upper- and lower-bound *energy consumption functions* for given programs.

[NMLH08]

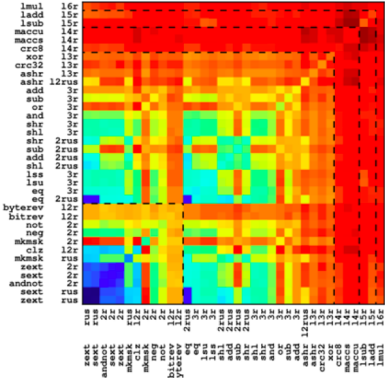
Demo: java resource analysis (including CHA, nullity, etc.);
XC energy analysis.

Low-level ISA characterization

Obtaining the cost model: energy consumption per instruction

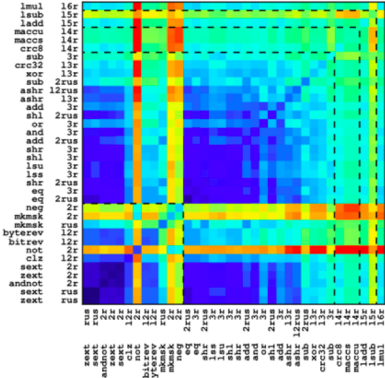
Even threads instruction (name & encoding)

ALU instructions - 32-bit data



Odd threads instruction (name & encoding)

ALU instructions - 8-bit data



Odd threads instruction (name & encoding)

Coll. w/Xmos and Bristol U (based on Tiwari model).

Energy Model

Expressed in the Ciao assertion language

```
energy.pl
:- package(energy).
:- use_package(library(resources(definition))).
:- load_resource_definition(ciaopp(xcore(model(res_energy)))).

:- trust pred mkmsk_rus2(X)
    : var(X) => (num(X), rsize(X,num(A,B)))
    + ( resource(energy, 1112656, 1112656) ).

:- trust pred add_2rus2(X)
    : var(X) => (num(X), rsize(X,num(A,B)))
    + ( resource(energy, 1147788, 1147788) ).

:- trust pred add_3r2(X)
    : var(X) => (num(X), rsize(X,num(A,B)))
    + ( resource(energy, 1215439, 1215439) ).

:- trust pred sub_2rus2(X)
    : var(X) => (num(X), rsize(X,num(A,B)))
    + ( resource(energy, 1150574, 1150574) ).

:- trust pred sub_3r2(X)
    : var(X) => (num(X), rsize(X,num(A,B)))
    + ( resource(energy, 1210759, 1210759) ).

:- trust pred ashr_12rus2(X)
    : var(X) => (num(X), rsize(X,num(A,B)))
    + ( resource(energy, 1219682, 1219682) ).

--:--- energy.pl      Top L1      (Ciao)-----
```

XC Source



```
#include "fact.h"
```

```
int fact(int i) {  
    if(i<=0) return 1;  
    return i*fact(i-1);  
}
```

--:--- fact.xc All L10 (C/l Abbrev)-----



<nil> <drag-mouse-1> is undefined

Assembly Code

```
factassembly.pl
fact:
    entsp 6
    stw r0, sp[4]
    stw r0, sp[2]
.Lxtalabel0:
    ldw r0, sp[4]
    ldc r1, 0
    lss r0, r1, r0
    bt r0, .LBB0_4
    bu .LBB0_3
.LBB0_3:
    mkmsk r0, 1
    stw r0, sp[3]
    bu .LBB0_5
.LBB0_4:
.Lxtalabel1:
    ldw r0, sp[4]
    sub r1, r0, 1
    stw r0, sp[1]
    mov r0, r1
.Lxta.call_labels0:
    bl fact
    ldw r1, sp[1]
    mul r0, r1, r0
    stw r0, sp[3]
.LBB0_5:
    ldw r0, sp[3]
    retsp 6
---:--- factassembly.pl Top L3 (Ciao)---
```




CiaoPP Menu

CiaoPP Interface

 **Preprocessor Option Browser** 

Use Saved Menu Configuration:	none	∨
Select Menu Level:	naive	∨
Select Action Group:	analyze	∨
Select Aliasing-Mode Analysis:	none	∨
Select Shape-Type Analysis:	none	∨
Select Resource Analysis:	res_plai	∨
Include Energy Model:	yes	∨
Multivariant Success:	off	∨
Print Program Point Info:	off	∨
Collapse AI Info:	on	∨

{Current Saved Menu Configurations:

 **Cancel**  **Apply**

--:**- *CiaoPP Interface* All L16 (Fundamental)-----

Select Resource Analysis

CiaoPP Interface

CiaoPP X MOS Preprocessor Option Browser

Use Saved Menu Configuration:	none	▼
Select Menu Level:	naive	▼
Select Action Group:	analyze	▼
Select Aliasing-Mode Analysis:	none	▼
Select Shape-Type Analysis:	none	▼
Select Resource Analysis:	res_plai	▼
Include Energy Model:	yes	▼
Multivariant Success:	off	▼
Print Program Point Info:	off	▼
Collapse AI Info:	on	▼

{Current Saved Menu Configurations: []}

Cancel Apply

--:**-- *CiaoPP Interface* All L16 (Fundamental)-----

Analysis Results

```
fact_results.pl
:- module(_, [fact/2], [ciaopp(xcore(model(instructions))), ciaopp(xcore(model(energy))), assertions]).

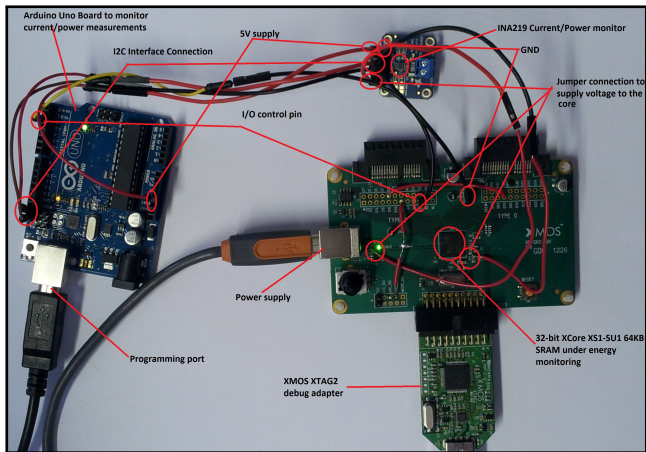
:- true pred fact(X,Y)
  : ( num(X), var(Y) )
  => ( num(X), num(Y), rsize(X,num(A,B)), rsize(Y,num('Factorial'(A),'Factorial'(B))) )
  + ( resource(energy, 6439360, 21469718 * B + 16420396) ).

fact(X,Y) :-
  entsp_u62(_3459),
  _3467 is X,
  stw_ru62(_3476),
  _3484 is X,
  stw_ru62(_3493),
  _3501 is _3467,
  ldw_ru62(_3510),
  _3518 is 0,
  ldc_ru62(_3527),
  _3518 < _3501,
  lss_3r2(_3544),
  bt_ru62(_3552),
  1 \= 0,
  _3569 is _3467,
  ldw_ru62(_3578),
  _3586 is _3569-1,
  sub_2rus2(_3598),
  _3606 is _3569,
  stw_ru62(_3615),
  _3623 is _3586+0,
  ----- fact_results.pl Top L11 (Ciao) -----
```

Checking against actual HW energy consumption

Test programs run on *two different* HW rigs:

- ISS (Instruction Set Simulation) and
- SRA (Static Resource Analysis).

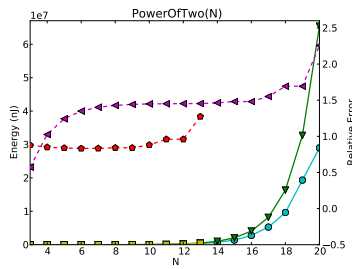
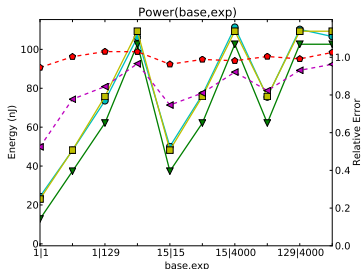
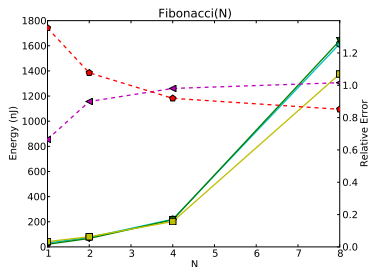
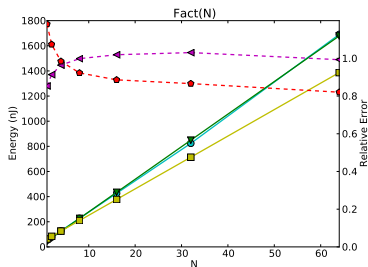


Some Results

Benchmarks

Function name	Description	Energy function
<code>fact(N)</code>	Calculates $N!$	$26.0 N + 19.4$
<code>fibonacci(N)</code>	N th Fibonacci no.	$30.1 + 35.6 \phi^N + 11.0 (1 - \phi)^N$
<code>sqr(N)</code>	Computes N^2	$103.0 N^2 + 205.8 N + 188.32$
<code>poweroftwo(N)</code>	Calculates 2^N	$62.4 \cdot 2^N - 312.3$
<code>sumofdigits(N)</code>	Adds all digits in N	$84.4 \lceil \log_{10} N \rceil - 78.7$
<code>isprime(N)</code>	Checks if N is prime	$58.6 N - 35.5$
<code>power(base,exp)</code>	Calculates $base^{exp}$	$6.3 (\log_2 exp + 1) + 6.5$

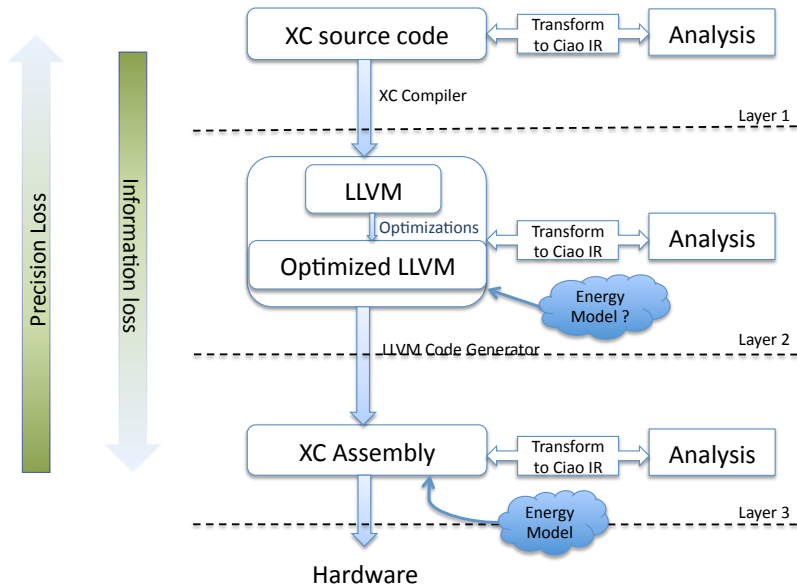
Some Results



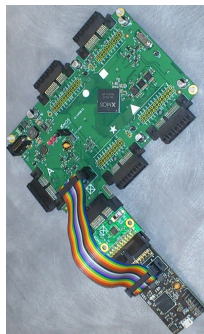
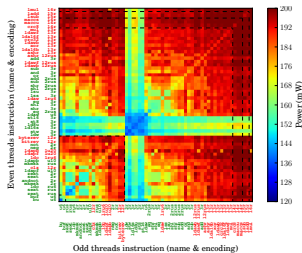
Feedback from the hardware experts (Xmos, Bristol)

- SRA provides results *beyond what is possible with simulation* (as test run-time increases, ISS becomes impractically long).
- SRA shows promising accuracy in comparison with ISS and the HW (at least for the simple cases studied so far).
- Simulation time limits the usefulness of ISS method, whereas equation solving limits SRA.

IR Level Trade-offs



LLVM IR vs. ISA tradeoff



xC Program	Error vs. HW		ISA / LLVM IR
	llvm	isa	
fact	4.5%	2.86%	0.94
fibonacci	11.94%	5.41%	0.92
sqr	9.31%	1.49%	0.91
power_of_two	11.15%	4.26%	0.93
reverse	2.18%	N/A	N/A
concat	8.71%	N/A	N/A
mat_mult	1.47%	N/A	N/A
sum_facts	2.42%	N/A	N/A
Average	6.46%	3.50%	0.92

Energy consumption verification / debugging

```
:- check pred fact(A, B) : (int(A), var(B))  
    + resource(energy, 0, 100).
```

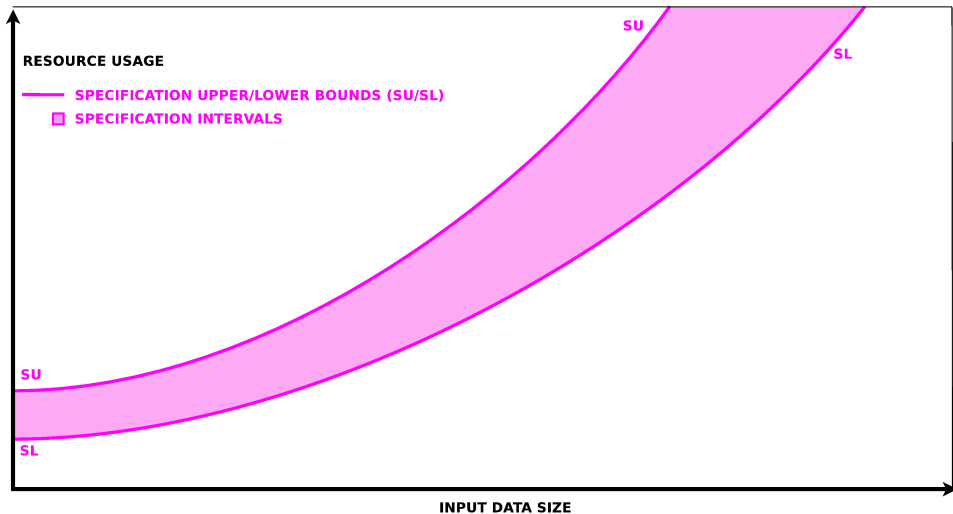
- ① Resource analysis infers upper and lower bounds for resource “energy.”
The analysis results produced are:

```
:- true pred fact(A,B)  
   : (int(A), var(B))  
   => (int(A), int(B), rsize(A, num(LA,UA)),  
       rsize(B, num('Factorial'(LA),'Factorial'(UA))))  
   + resource(energy, 21 * LA + 16, 21 * UA + 16).
```

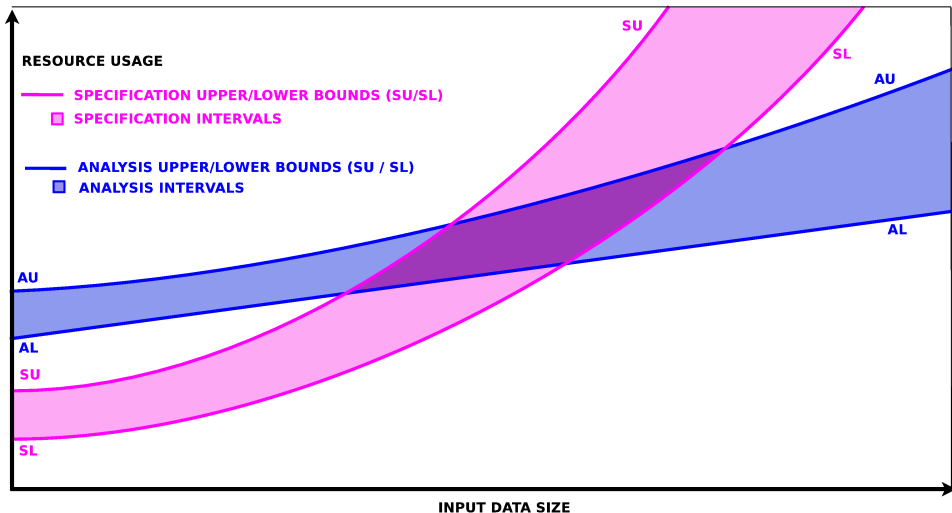
- ② Then, the analysis results are compared with the “check” assertion (the specification) and the following assertions are produced:

```
:- checked pred fact(A, B)  
   : (int(A), intervals(int(A), [i(0,4)]), var(B))  
   + resource(energy, 0, 100).  
  
:- false pred fact(A, B)  
   : (int(A), intervals(int(A), [i(5,inf)]), var(B))  
   + resource(energy, 0, 100).
```

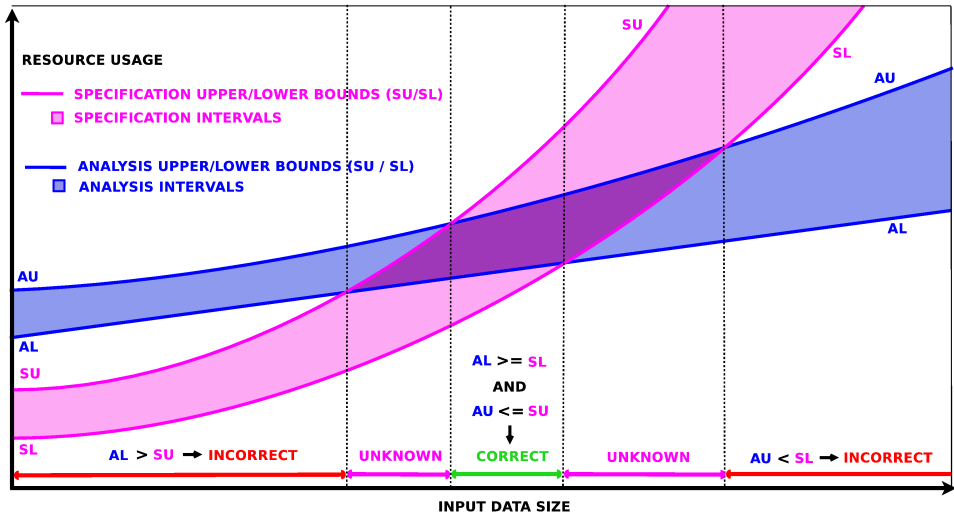
Resource Usage Verification – Function Comparisons



Resource Usage Verification – Function Comparisons



Resource Usage Verification – Function Comparisons



Tools / timeline

- '83 Parallel abstract machines → motivation: auto-parallelization.
- '88 **MA3 analyzer**: memo tables (cf. OLD T resolution), practicality established.
- '89 **PLAI framework**: accelerated fixpoint, abstract domains as plugins.
Sharing analysis, side-effect analysis.
- 90's Incremental analysis, concurrency (dynamic scheduling), automatic domain combinations, scalability, auto-parallelization, extension to constraints.
- '90 **GraCos analyzer**: fully automatic cost analysis (upper bounds).
- early 90's Automatic parallelization with task granularity control.
- mid 90's **Ciao model**: *Integrated verification/debugging/optimization w/assertions.*
- '97-present **CiaoPP tool**:
- '91-'06 Combined abstract interpretation and partial evaluation.
- late 90's *Lower bound* cost analysis. Non-failure (no exceptions), determinacy.
- '01 *Verification* of cost, additional resources, ...
- '01-05 Modularity/scalability. Diagnosis (locating origin of asprt. violations).
New shape/type domains, widenings. Polyhedra, convex hulls.
- '03 Abstraction carrying code, reduced certificates.
- '04 *Verification/debugging/optimization* of *user-defined* resources.
- '05 *Multi-language support* using CLP as IR: Java, C# (shapes, resources, ...).
- '08 *Verification* of exec. time. First results in energy (Java), heap models, ...
- '12 (X)C program energy analysis/verification, ISA-level energy models.
- '13 *Cost analysis as abstract interpretation*. Sized shapes inference. LLVM.

<http://www.ciao-lang.org>

Provides access to:

- Ciao, CiaoPP, LPdoc, etc.
- Documentation.
- Mailing lists.
- etc.

Please contact us for [GIT access](#).

Around 1,000,000 lines of (mostly Ciao/Prolog) code.

Mostly **LGPL** (some packages have some variations).

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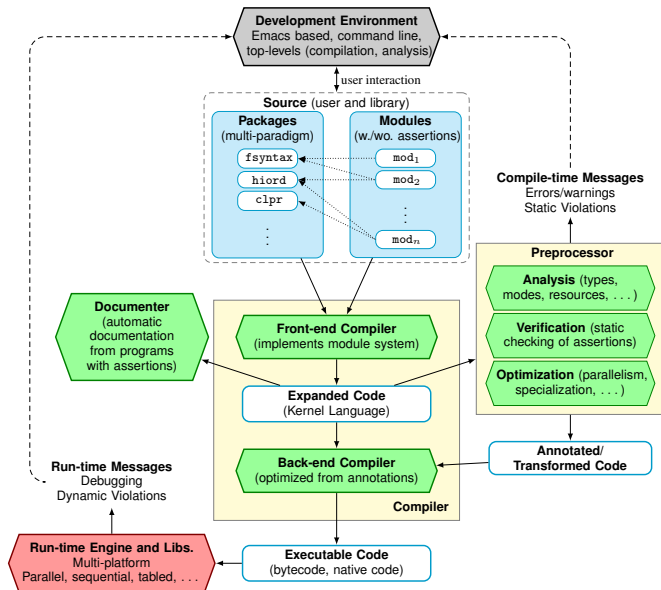
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Ciao Architecture Overview



The tabling algorithm via an example (OLDT resolution)

Example

```
:- table reach/2.
```

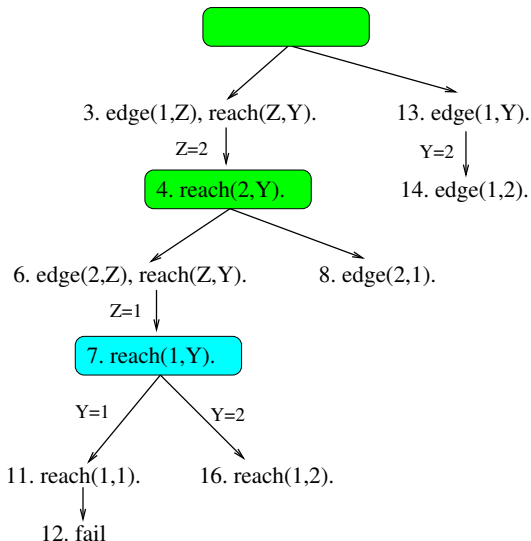
```
reach(X,Y) :-  
  edge(X,Z),  
  reach(Z,Y).  
reach(X,Y) :-  
  edge(X,Y).
```

```
edge(1,2).  
edge(2,1).
```

```
?- reach(1,Y).
```

```
Y = 1;  
Y = 2;  
no
```

Subgoal	Answers
2. reach(1,Y)	10. Y = 1 15. Y = 2 18. Complete
5. reach(2,Y)	9. Y = 1 17. Y = 2 18. Complete



Entailment vs. Call Abstraction

- TCHR: implementation of CHR on top of XSB Prolog with tabling.
 - ▶ It uses call abstraction.
- Reach: is some graph in a node reachable within some distance?

	Ciao TCLP	TCHR
Reach 30	7 140	129 978
Reach 25	6 680	129 876
Reach 20	5 964	128 955
Reach 15	4 316	129 313
Reach 10	2 296	128 994
Reach 5	427	129 616
Reach 0	1	129 472

- Constraints reduce the search space.

The Assertion Language (subset)

```
:- pred Pred [:Precond] [=> Postcond] [+ Comp-formula ] .
```

Each typically a “mode” of use; the set *covers the valid calls*.

```
:- pred quicksort(X,Y) : list(int) * var => sorted(Y) + (is_det,not_fails).
```

```
:- pred quicksort(X,Y) : var * list(int) => ground(X) + non_det.
```

Properties; from libraries or user defined (in the source language):

```
:- regtype color := green | blue | red.
```

```
:- regtype list(X) := [] | [ X|list]. ≡ list(_, []). list(X, [H|T]) :- X(H), list(X, T).
```

```
:- prop sorted := [] | [ - ] | [X,Y|Z] :- X > Y, sorted([Y|Z]).
```

Types/shapes, cost, data sizes, aliasing, termination, determinacy, non-failure, ...

Program-point Assertions:

- Inlined with code: `..., check(int(X), X>0, mshare([[X]])), ...`

Assertion Status (so far “to be checked” – **check** status – default)

- Also: **trust** (guide analyzer), **true/false** (analysis output), **test**, etc.

Verification and Error Detection using Safe Approximations

- Need to compare actual semantics $\llbracket P \rrbracket$ with intended semantics \mathcal{I} :

P is <i>partially correct</i> w.r.t. \mathcal{I} iff	$\llbracket P \rrbracket \leq \mathcal{I}$
P is <i>complete</i> w.r.t. \mathcal{I} iff	$\mathcal{I} \leq \llbracket P \rrbracket$
P is <i>incorrect</i> w.r.t. \mathcal{I} iff	$\llbracket P \rrbracket \not\leq \mathcal{I}$
P is <i>incomplete</i> w.r.t. \mathcal{I} iff	$\mathcal{I} \not\leq \llbracket P \rrbracket$

Usually, partial descriptions of \mathcal{I} available, typically as *assertions*.

- Problem*: difficulty computing $\llbracket P \rrbracket$ w.r.t. **interesting observables**.
- Approach*: use a *safe approximation* of $\llbracket P \rrbracket \rightarrow$ i.e., $\llbracket P \rrbracket_{\alpha^+}$ or $\llbracket P \rrbracket_{\alpha^-}$
- Specially attractive if compiler computes (most of) $\llbracket P \rrbracket_{\alpha^+}$ anyway.

	Definition	Sufficient condition
P is prt. correct w.r.t. \mathcal{I}_α if	$\alpha(\llbracket P \rrbracket) \leq \mathcal{I}_\alpha$	$\llbracket P \rrbracket_{\alpha^+} \leq \mathcal{I}_\alpha$
P is complete w.r.t. \mathcal{I}_α if	$\mathcal{I}_\alpha \leq \alpha(\llbracket P \rrbracket)$	$\mathcal{I}_\alpha \leq \llbracket P \rrbracket_{\alpha=}$
P is incorrect w.r.t. \mathcal{I}_α if	$\alpha(\llbracket P \rrbracket) \not\leq \mathcal{I}_\alpha$	$\llbracket P \rrbracket_{\alpha=} \not\leq \mathcal{I}_\alpha$, or $\llbracket P \rrbracket_{\alpha^+} \cap \mathcal{I}_\alpha = \emptyset \wedge \llbracket P \rrbracket_{\alpha} \neq \emptyset$
P is incomplete w.r.t. \mathcal{I}_α if	$\mathcal{I}_\alpha \not\leq \alpha(\llbracket P \rrbracket)$	$\mathcal{I}_\alpha \not\leq \llbracket P \rrbracket_{\alpha^+}$

[BDD⁺97, HPB99, PBH00c, PBH00a, HPBLG03]